



Sr. Director
User Interface Engineering
@paypal

eBay Classifieds TechCon June 2013

8 principles for enabling build/measure/learn

lean engineering in action



a different view of engineering

continuous customer feedback (GOOB)

customer metrics drive everything

think it. build it. ship it. tweak it

fail fast. learn fast.

lots of experimentation... build/measure/learn



paypal vs netflix

contrast this with a large enterprise like paypal (circa 2011)

guess what i found (in 2011)

roll your own. disconnected delivery experience. culture of long shelf life. inward focus. risk averse.



Home

Individuals

Business Partners

Get started

How it works

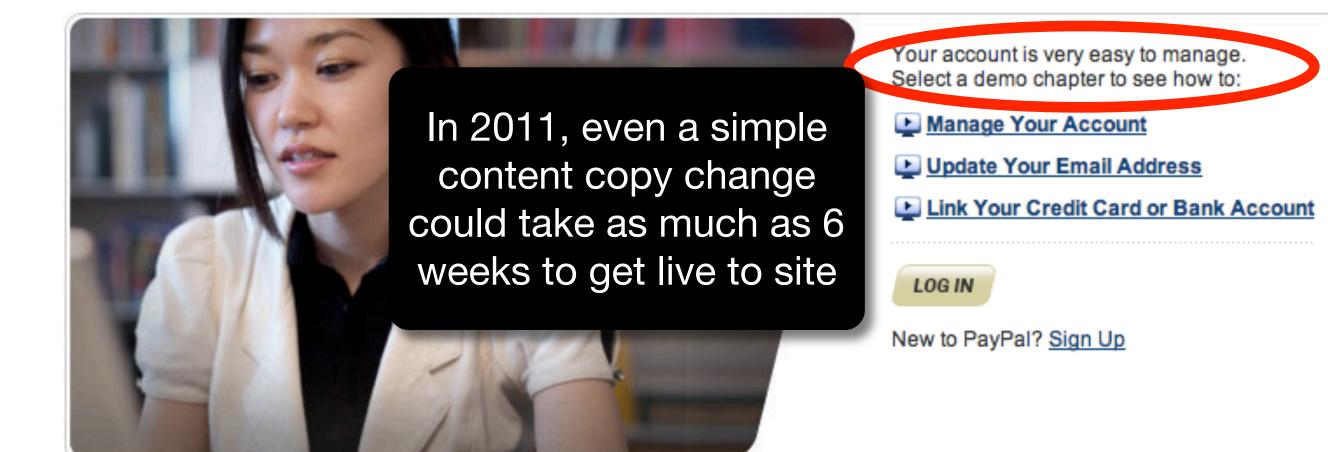
Buying safely

Selling safely

Donate to Charity

GET THE MOST OUT OF PayPal

Managing Your Account

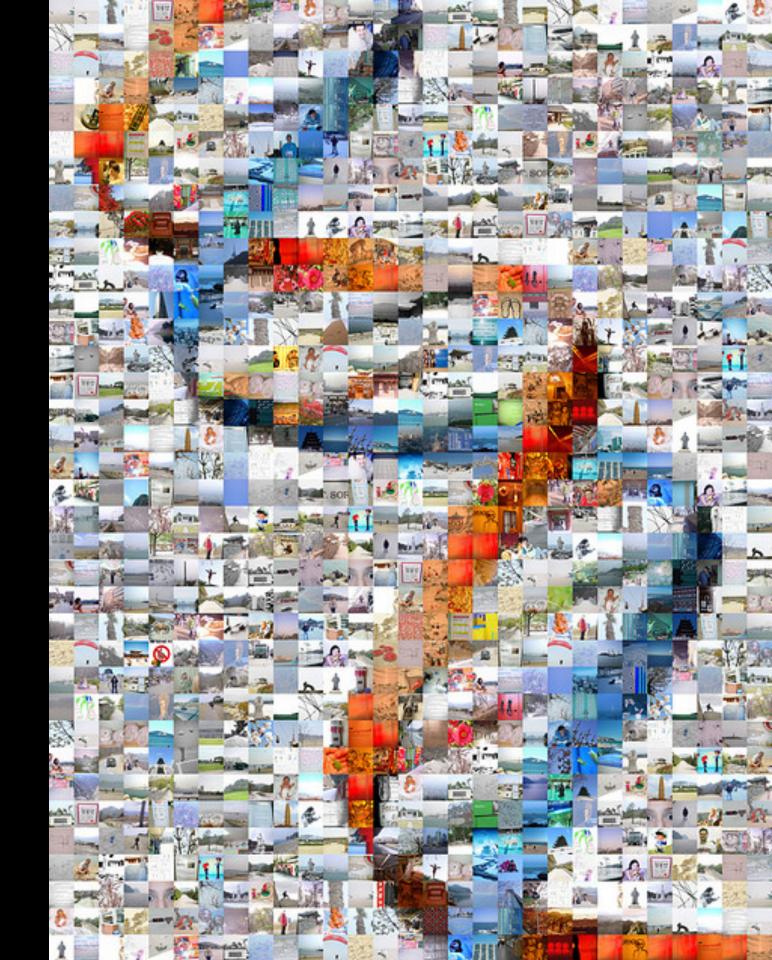


new dna inserted

jan 2012 fleshed out ui layer that could support rapid experimentation

march 2012 david Marcus becomes president of PayPal

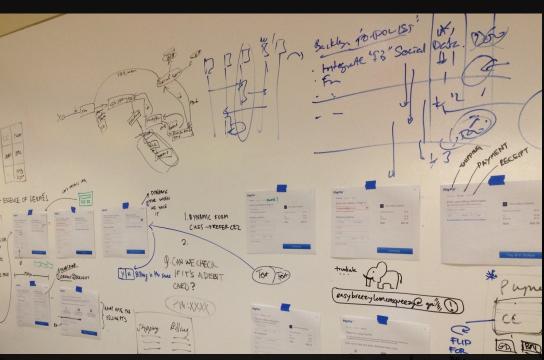
april 2012 formed lean ux team to reinvent checkout experience



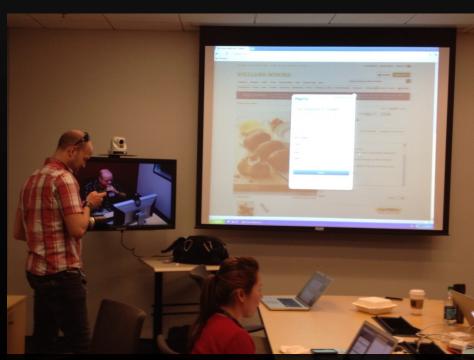
hermes project

lean ux/engineering in action









from whiteboard to code



from code to usability



start again

learnings

ney Merchant Services Auction Tools

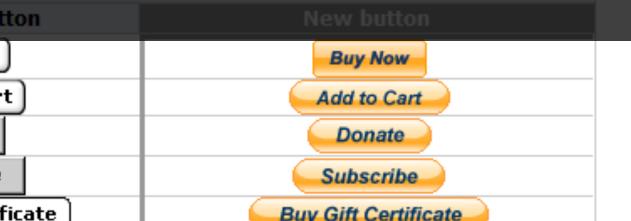
customers - and increase sales.

e updated automatically in late October.

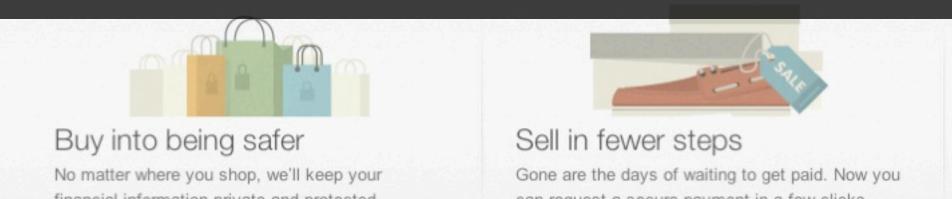
ne new ones. Log in, click the Merchant Services tab, I know you're a business that currently uses PayPal. This them coming back.

HTML changes required.

change has started working its way out









Sandbox

Home

Test Accounts

Test Email

API Credentials

Test Tools

Additional resources

Documentation

PayPal Developer Network



API Credentials

You must have credentials to test Al Sandbox. In most cases, you will us

The test accounts identified below a

Note: These credentials will not wor paypal.com to go live.

PayPal™ Developer BETA

// REST APIs
// Native SDKs
// Built for developers

Get Started

Looking for Sandbox? Import your test accounts to continue testing. Learn what's r

Customer Support

change has started working its way out

API Username: test 131206115

API Password:

1310001100

Signature:

AFc

To download the certificate, log into credentials associated with the acco Mobile SDKs BETA

Easy, 100% native iOS SDKs that use our new REST APIs.

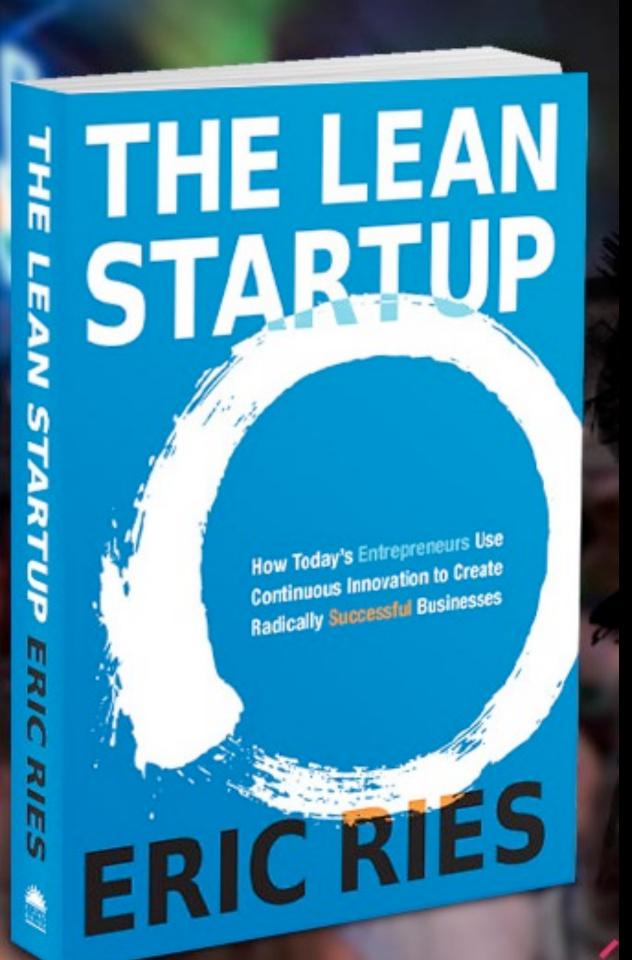
Android coming soon.

Downland makila CDKs

REST APIs BETA

Great for simple payments using PayPal or credit cards. More REST APIs on the way.

Con OUR DECT ADIO



lean startup movement

founded on **build/measure/learn** cycle get out of the building (GOOB) invalidate your risky assumptions fail fast, learn fast get to the pivot go for the minimal viable product (MVP)

lean ux

designing products for build/measure/learn requires 3 rules to be followed at all times

get to & maintain a shared understanding form deep collaboration across disciplines keep continuous customer feedback flowing

THE **LEAN** SERIES

Jeff Gothelf with Josh Seiden



Applying Lean Principles to Improve User Experience



LEANS ENGING

Enabling Build/ Measure/Learn with Lean Startup Principles

purpose of lean engineering

build measure

the etsy way. Kellan Elliott-McCrea, CTO etsy

build

embrace continuous delivery

make mistakes fast



measure

use metrics driven development

know that you made a mistake

learn

blameless post mortem

learn from your mistakes

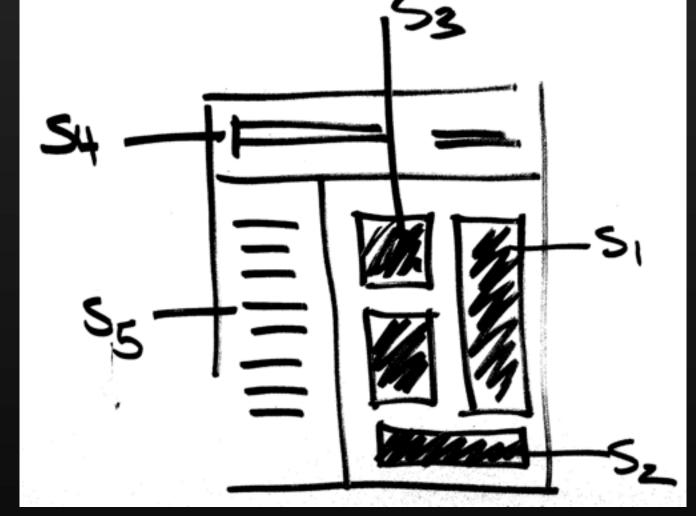
LEAN ENGING

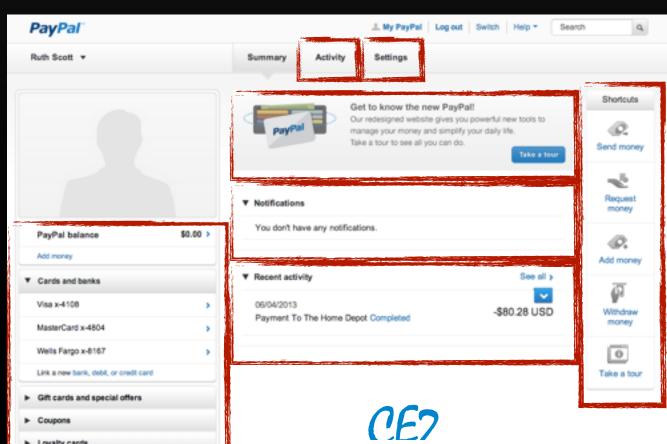
8 principles for enabling build/measure/learn



1. focus on learning, not delivery

one of our biggest challenges is moving from a culture of delivery to a culture of learning





don't let delivery drive experience

too many teams can create silos within the exerience

common silos that can affect experience:

- number of scrum teams
- specialization of skills
- device channels
- regional adaptations



2. build a culture of rapid experimentation



long shelf life for software

when software is not dynamically updatable when it takes herculean effort to deliver

result

engineers run the asylum delivery dates drive the experience BDUF & waterfall prevail

typical netflix release

16 different test cells in the initial PS3 Launch (2010)

focus is on build/measure/learn



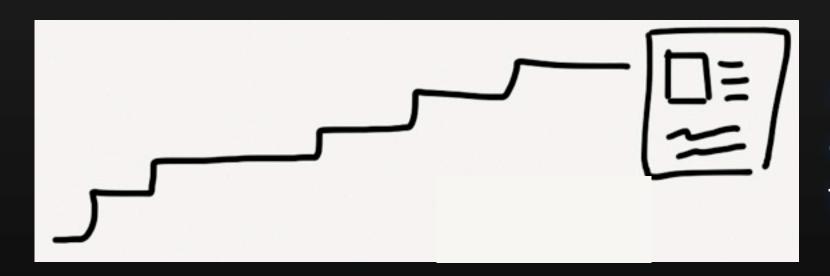




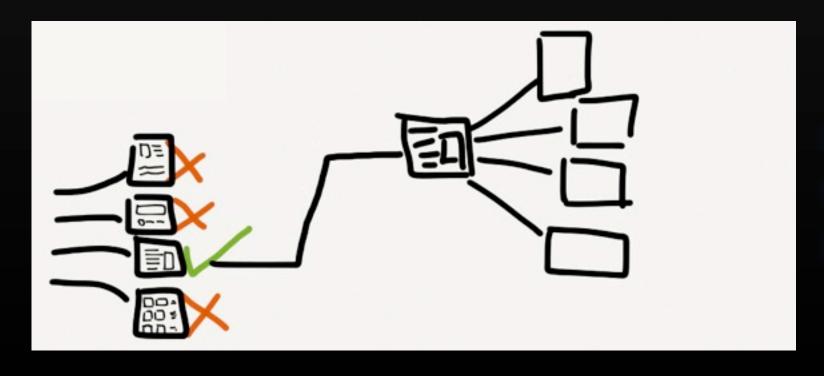


four distinct PS3 experiences launched on same day

ramping vs experimenting



ramping model results in one experience (with some tweaks along the way) after a long ramp up time



experimentation model results in many experiences being tested all along the way

avoid disconnected delivery experience

circa 1985

deliver to disk then to user

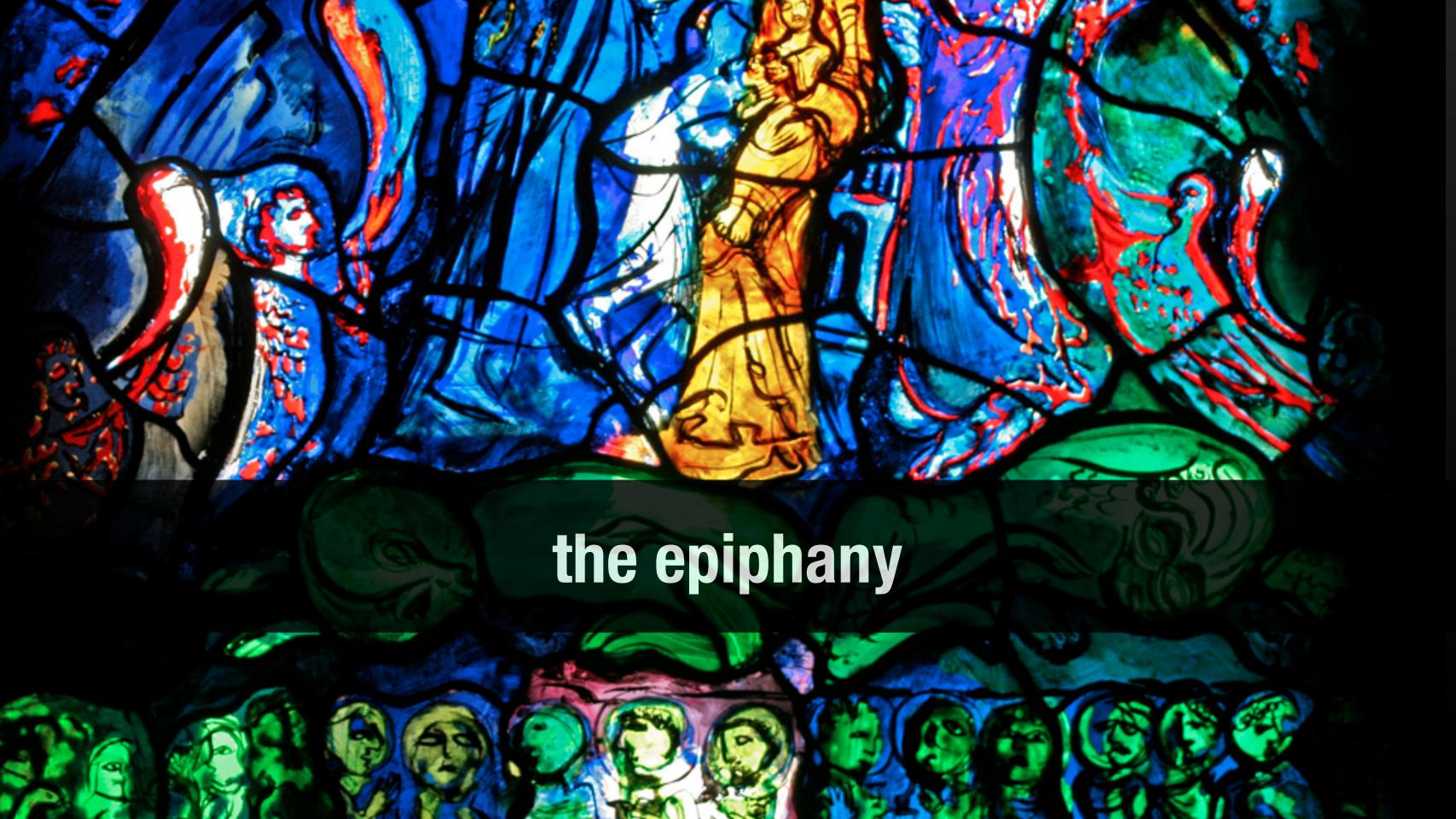
everything was focused on getting it perfect for stamping on the disk

no user in the loop. experience happened somewhere down the supply chain





3. design for volatility



you have to engineer for volatility

change is the norm

experimentation is not a one time event

launching a product is giving birth to the product. the product's life just begins.

design for throwaway-ability

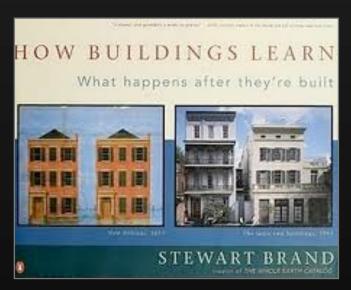
majority of the experience code written is thrown away in a year





METFLIX

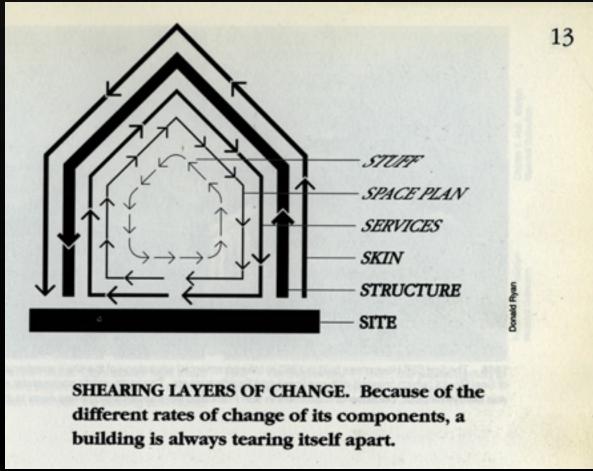
experiences must learn



All buildings are predictions.
All predictions are wrong.

There's no escape from this grim syllogism, but it can be softened.

Stewart Brand



Our software is always tearing itself apart (or should be)

Recognize that different layers change at different velocities



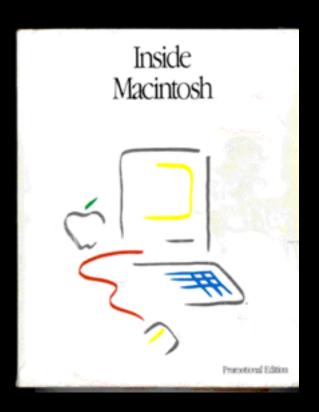


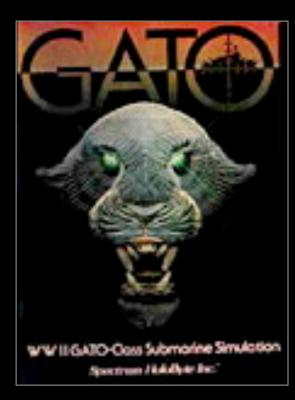
4. embrace open source

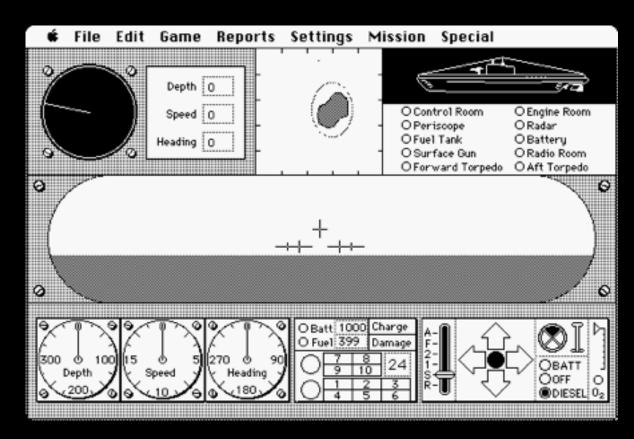
building experiences circa 1985

merry band of three. dropped out of college for semester. it was nirvana.

however...









roll your own "everything"

(close your eyes & imagine)

no internet. no google. no blogs. no email. no blogs. no stackoverflow. no github. no twitter.

much of the software era has been about building from scratch.

of course open source was gaining momentum. unix. gnu. linux. perl. mozilla.

use open source religiously

Bootstrap, from Twitter



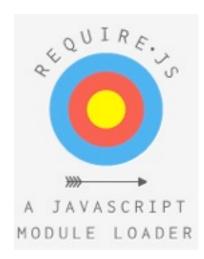


express















BOWER

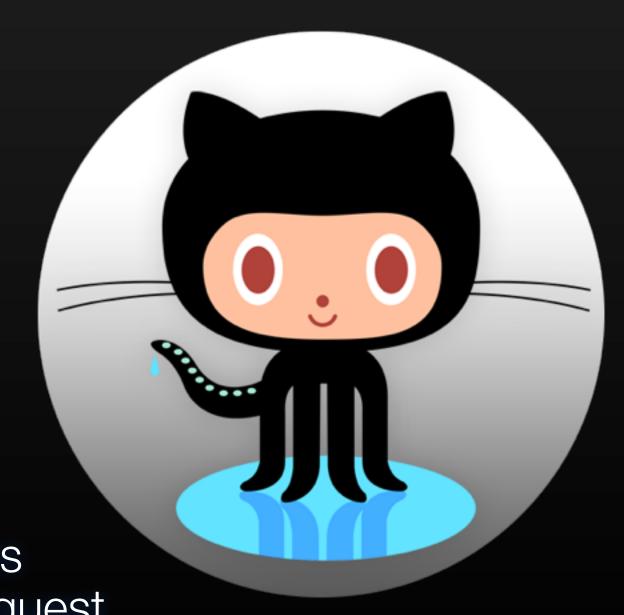
work in open source model

internal github revolutionizing our internal development

rapidly replacing centralized platform teams

innovation democratized

every developer encouraged to experiment and generate repos to share as well as to fork/pull request



give back to open source

we have projects that we will open source node webcore (similar to yeoman)

we are contributing back to open source contributions to bootstrap (for accessibility) contributions to bootstrap (for internationalization) core committer on dustis project

using github for continuous *

use github for continuous integration

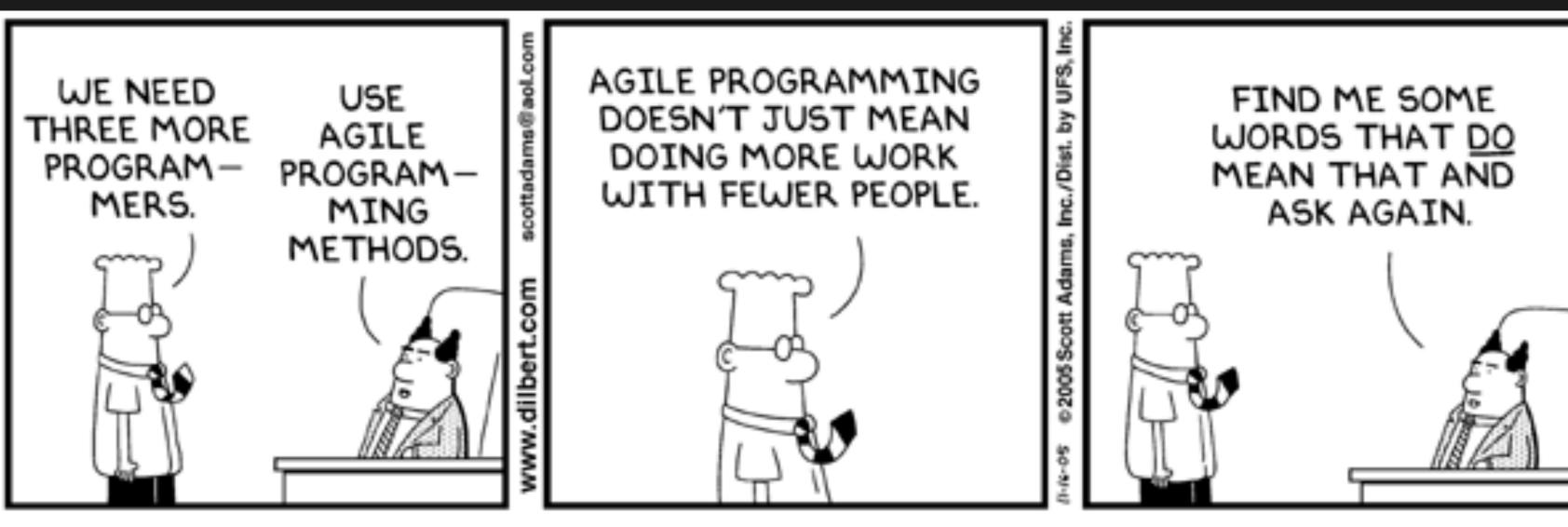
starting to use github repo model for continuous deployment

marketing pages

product pages

content updates & triggers into i18n, l10n, adaptation

components



© Scott Adams, Inc./Dist. by UFS, Inc.

5. map lean onto agile

btw, agile doesn't have a brain...

agile has been a big step in the right direction

but is an engineering discipline

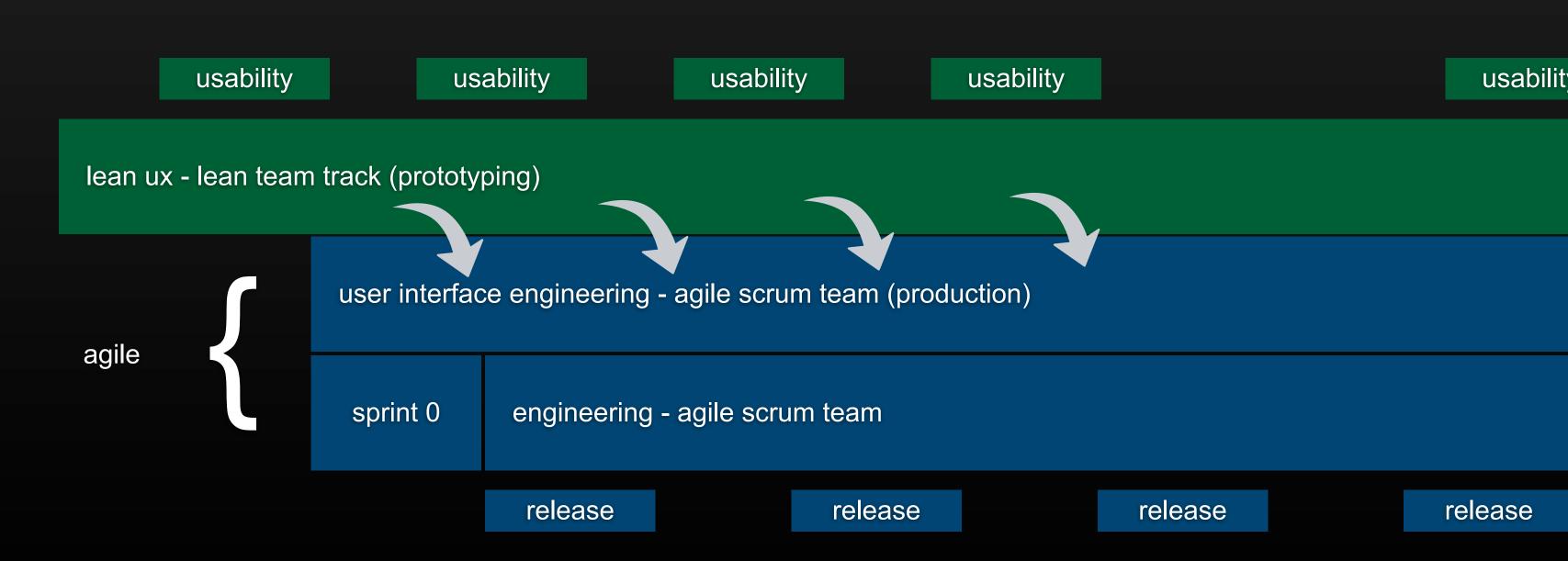
doesn't address the full life cycle

agile has become big business and sometimes collapses under the weight of "ceremonies" (process)

but agile is a good "engine" for delivery if you know what to roughly build

agile needs a brain...

lean ux: enable a brain for agile





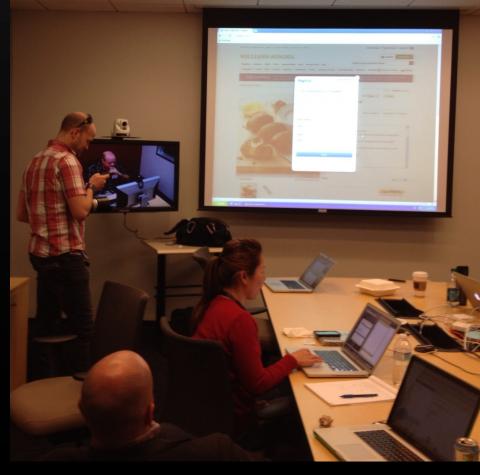
6. make your product a living spec

create a living spec



enabling the prototype

learning



stack circa 2011/early 2012

prototyping was hard

"ui bits" could only live here

restricted capabilities*

server side components**

jsp***

java

simple change could take minutes to see

client

server

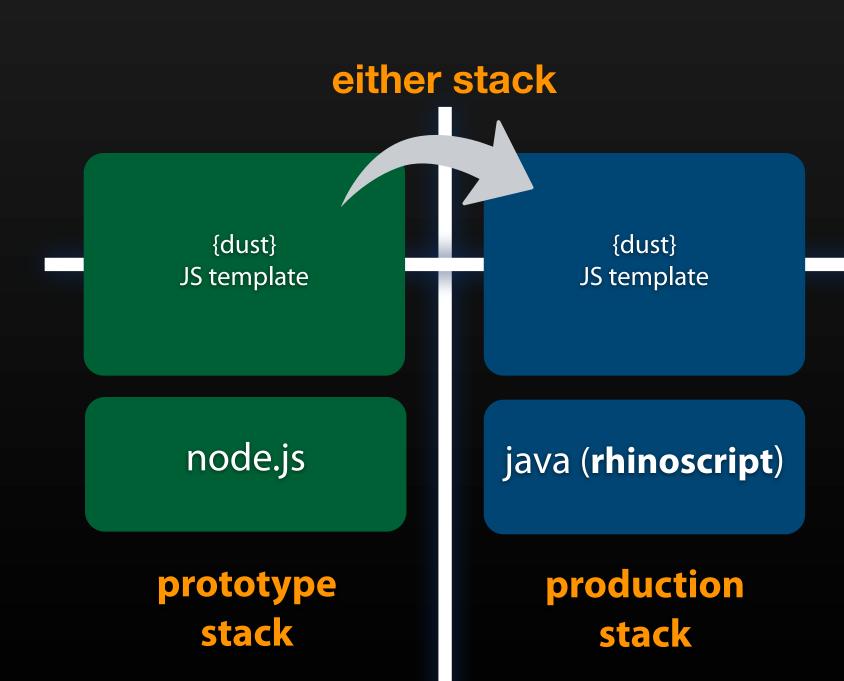
follows an "enterprise application" model. ui gets built into the "app"

^{*} assumed client developers were low-skill

^{*} required server side java eng for simple client changes

^{**} java server pages. server-side java templating solution

we blended prototype & production



we enabled the "ui bits" to be portable between the prototyping stack and the production stack

one stack: prototype & production

{dust}
JS template

node.js

prototype stack

{dust}
JS template

java (rhinoscript)

production stack

the final step is we made the prototype stack and production stack the same technology throughout the application stack



7. refactor your way out of debt

technical debt

rarely do you have a clean slate generally you will have to refactor your way to a nimble framework



we separated the ui bits

```
templates =
JS
{dust}
```

code = JS (backbone)

style = CSS (less)

images

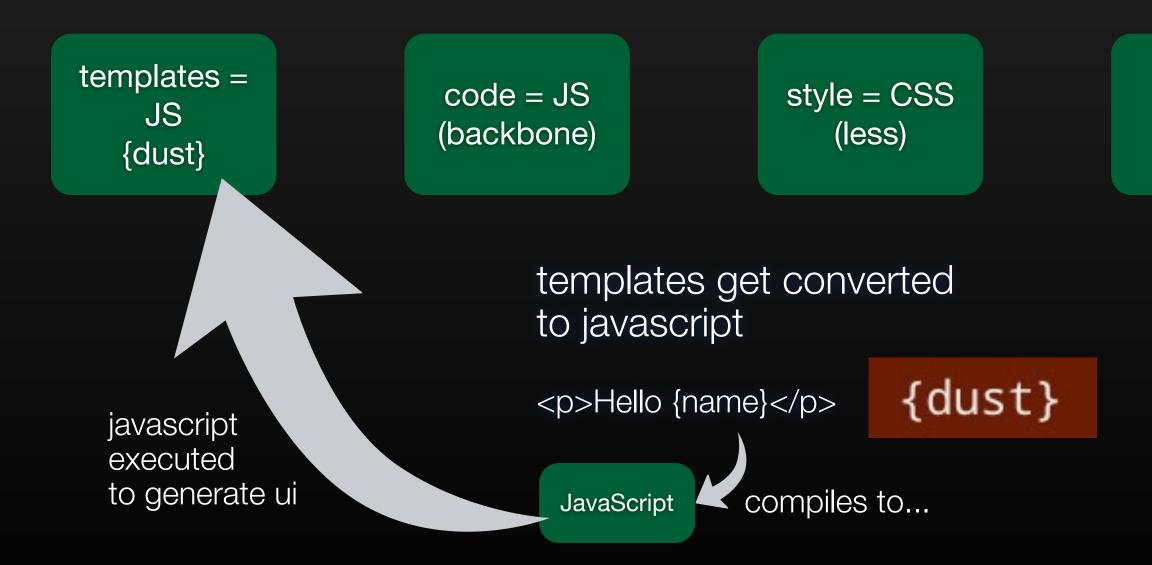
re-engineered the user interface stack so that the only artifacts are:

- javascript
- CSS
- images

ditched the server-side mentality to creating Uls

- no more server-side only templates
- no more server-side components
- no more server-side managing the ui

we used javascript templating



images

we used natural web artifacts - "web bits"

templates = JS {dust}

code = JS (backbone)

style = CSS (less)

images

server-side language independent

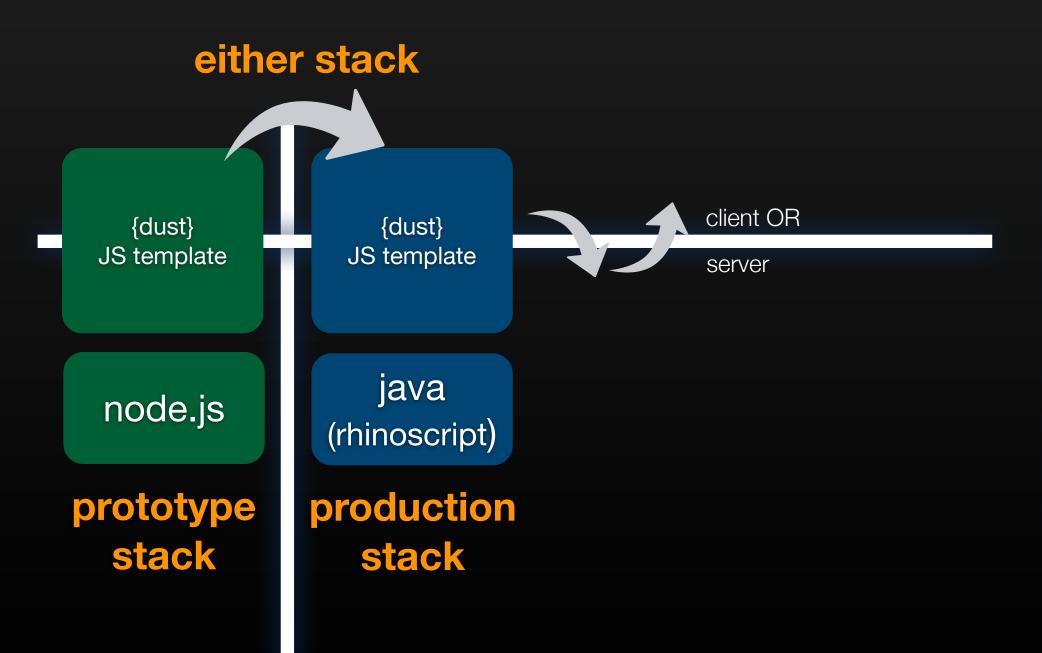
server/client agnostic

CDN ready

cacheable

rapid to create

ensured we could run on new & legacy



JS templating can be run in <u>client</u> browser or <u>server</u> on the <u>production</u> stack

we can drag & drop the ui bits from prototyping stack to the production stack



experience debt

don't just think about our technical debt consider our "experience debt" cripples our ability to capture market and inhibits learning



8. learn across all channels

mobile strategy ≠ just iOS app





native apps make it easier to create a **rich** experience

however, they are limited in **reach** and in **learning** capability

app install rates will only be a subset of the customer base

you need both a native and html5 strategy in order to maximize learning

html5 is critical to learning strategy



netflix gambled on html5 for mobile (iOS, android) and for game consoles, bluray players, hdtvs, etc.

why? build/measure/learn. network delivery.



new users will see your html5 experience

the onramp to onboarding is the lowly link

network delivery makes a/b testing straightforward

summary

rethink engineering. every dimension of your engineering needs to be about enabling build/measure/learn

technology. but not for tech sake. we are doing it for the experience to support lean startup principles.

process. enabled lean ux and put a brain on agile.

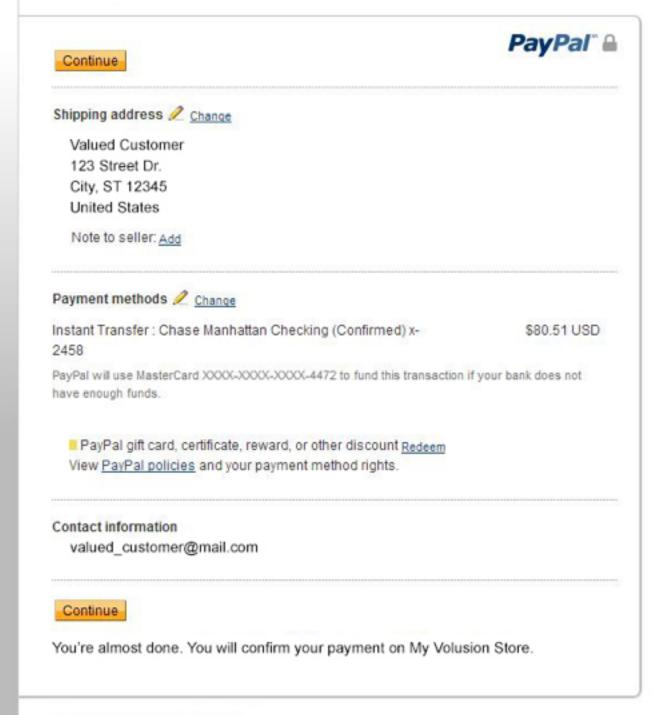
people. revitalizing our existing talent and started attracting new talent.

before

My Volusion Store



Review your information



Cancel and return to My Volusion Store.

Site Feedback [+]

PayPal. The safer, easier way to pay. For more information, read our <u>User Agreement</u> and <u>Privacy Policy</u>.

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