

# Developing for Ajax

Section 3: Ajax 101

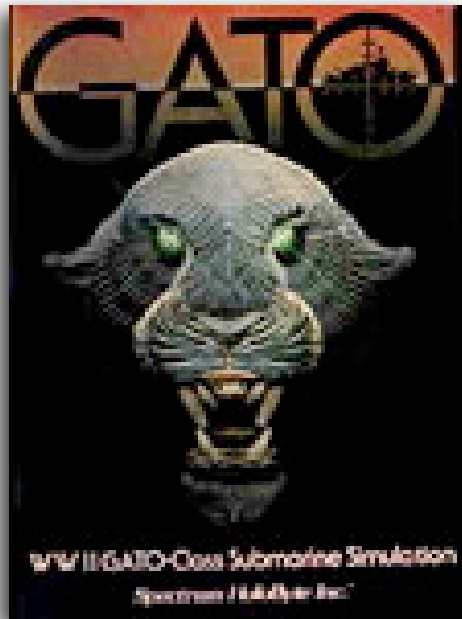


Bill W. Scott, Y! Ajax Evangelist

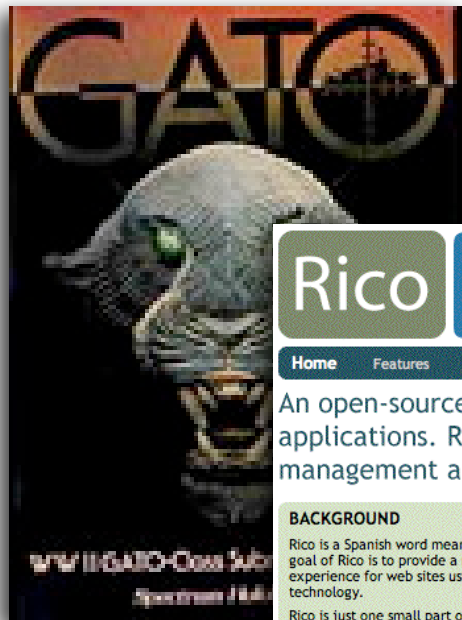
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[bscott@yahoo-inc.com](mailto:bscott@yahoo-inc.com)

# Background



# Background



## Rico

### JavaScript for Rich Internet Applications

- Home
- Features
- Demos
- Documentation
- Downloads
- About

An open-source JavaScript library for creating rich internet applications. Rico provides full Ajax support, drag and drop management and a cinematic effects library.

#### BACKGROUND

Rico is a Spanish word meaning *rich*. The goal of Rico is to provide a rich experience for web sites using Ajax technology.

Rico is just one small part of a larger effort at Sabre Airline Solutions to create a suite of rich internet components, behaviors and effects for the web application space.

The library is a fully object-oriented JavaScript library. Recently we refactored the library to extend the excellent [prototype.js](#) effort from the Ruby on Rails folks.

#### OPEN SOURCE

Rico is provide free and open-source ([Apache 2.0 License](#)) for either your personal or commercial use. [Sabre Airline Solutions](#) retains the copyright on the Rico code produced at Sabre.

#### BROWSER SUPPORT

Rico has been tested on IE 5.5, IE 6, Firefox 1.0x/Win, Camino/Mac, Firefox 1.0x/Mac. Currently there is no Safari or Mac IE 5.2 support. Support will be provided in a near future release for Safari.

#### AJAX SUPPORT

Ajax is the term that describes a set of web development techniques for creating interactive web applications. One of the key ingredients is the JavaScript object XMLHttpRequest. Rico provides a very simple interface for registering Ajax request handlers as well as HTML elements or JavaScript objects as Ajax response objects. Multiple elements and/or objects may be updated as the result of one Ajax request.

*Want to get started learning?* Check out our [demos](#) and then read our two Ajax tutorials on the [Documentation page](#).

#### DRAG AND DROP

Desktop applications have long used drag and drop in their interfaces to simplify user interaction. Rico provides one of the simplest interfaces for enabling your web application to support drag and drop. Just register any HTML element or JavaScript object as a draggable and any other HTML element or JavaScript object as a drop zone and Rico handles the rest.

#### CINEMATIC EFFECTS

When actions are no longer occurring just at the page level but within the page itself, more clues are required to clue the user on what has transpired. Cinematic effects such as scaling and smooth sliding transitions can communicate change in richer ways than traditional web applications have explored before. Rico provides several cinematic effects as well as some simple visual style effects in a very simple interface.

#### BEHAVIORS

Take some raw HTML and sprinkle in some behaviors and what do you get? Well in Rico you can get an [Accordion](#) component like those found in Macromedia Flex and Laszlo. Just nest some DIVs and with one line of JavaScript turn your div panels into an accordion. And the latest behavior is the LiveGrid. LiveGrid allows you to connect an HTML table up to a stream of Ajax responses. Ajax requests are automatically called during table scrolling. The result is now HTML tables can hold an unlimited amount of data scrolled into view on the fly as needed! More behaviors are planned!

#### NEW! LiveGrid Behavior!

**RICO** Ajax Search

Check out the Alternative to Paging!

#### Current Conditions

Orlando, FL (78208)

77°F

Wind: 10 mph

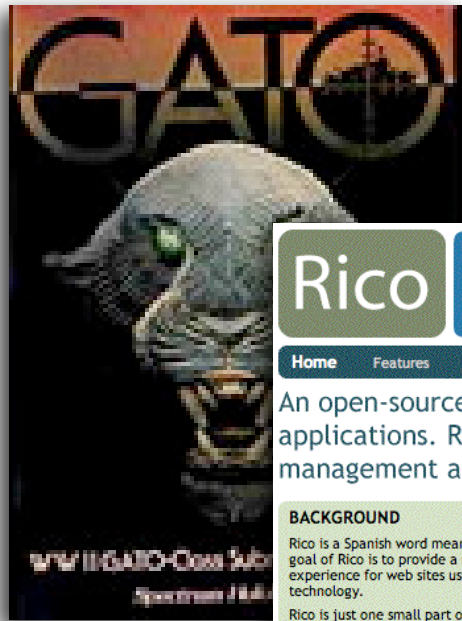
Humidity: 75%

Pressure: 30.0 inHg

Clouds: 100%

See Rico in Action!

# Background



## Rico

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Developer Network Home Help

Site Search Search

**YAHOO!** DEVELOPER NETWORK

Design Pattern Library

Yahoo! Developer Network > Design Pattern Library

**USER NEEDS TO**

**NAVIGATE**

Breadcrumbs

Faceted Navigation

Fly-out Menus

Horizontal Bar

Hub and Spoke

Left Navigation

▼ Tabs

Module Tabs

Navigation Tabs

**EXPLORE DATA**

Auto Complete

Calendar Picker

▼ Pagination

Item Pagination

Search Pagination

**ORGANIZE DATA**

**GIVE FEEDBACK**

▼ Ratings & Reviews

Architecture Review

Rating an Object

Writing a Review

**PERFORM ACTION**

**CUSTOMIZE**

▼ Drag and Drop

Drag and Drop Modules

Drag and Drop Objects

► In Page Editing

Sliders

**APPLICATION NEEDS TO**

**CALL ATTENTION**

**IMPROVE READABILITY**

▼ Ratings & Reviews

Review Architecture

**GROUP RELATED ITEMS**

**ORGANIZE SCREEN/PAGE**

**Welcome**

Welcome to the Yahoo! Design Pattern Library. We are very happy to be sharing our library with the design and development community. This is our first drop of what we hope to be a monthly release cycle for the publication of patterns. In many cases we have bundled the patterns with pointers to related code from the [Yahoo! User Interface Code Library](#). We hope this is a useful resource and look forward to your [feedback](#).

**What's a Pattern?**

A pattern describes an optimal solution to a common problem within a specific context. [more...](#)

**Recent Patterns**

**Auto-Complete**  
The user needs to enter an item into a text box which could be ambiguous or hard to remember and therefore has the potential to be mis-typed.

**Breadcrumbs**  
User needs to navigate potentially large quantities of information efficiently, without becoming lost.

**Drag and Drop Modules**  
The user needs to re-arrange the layout of modules on a web page directly with the mouse.

**Module Tabs**  
The user needs to navigate through one or more stacked panes of content without refreshing the page.

**Navigation Tabs**  
The user needs to navigate through a site to locate content and features and have clear indication of their current location in the site.

**Object Pagination**  
The user needs to view data items from a potentially large set of sorted data that will not be easy to display within a single page.

**Results Page:**  
1 2 3 4 Next

**Search Pagination**  
The user needs to view a set of search results ranked by relevance that is too large to easily display within a single page.

**Rating an Object**  
A user wants to quickly leave their opinion on an object, with minimal interruption to any other task flow they are involved in.

**Writing a Review**  
User wants to share her opinion with others about an object (place, person, thing) in greater detail than a simple rating.

**See Rico in Action!**

# What is Ajax?

- AJAX = Asynchronous JavaScript and XML
  - Strict definition is using XMLHttpRequest (XHR) to retrieve XML within a web page
- Ajax = The set of technologies that allow web applications to provide rich interaction, just-in-time information and dynamic interfaces without required page refresh
- The Secret Sauce
  - Ajax = XHR + DHTML (HTML, CSS, JavaScript) + Rich design

## Amazon.com Diamond Search

[Click here](#) to return to our dynamic diamond search.

### Select a shape(s) [\(Learn more about diamond shape\)](#)

(optional)



Round



Princess



Marquise



Emerald



Radiant



Pear



Oval



Heart

### Enter a price range

(optional)

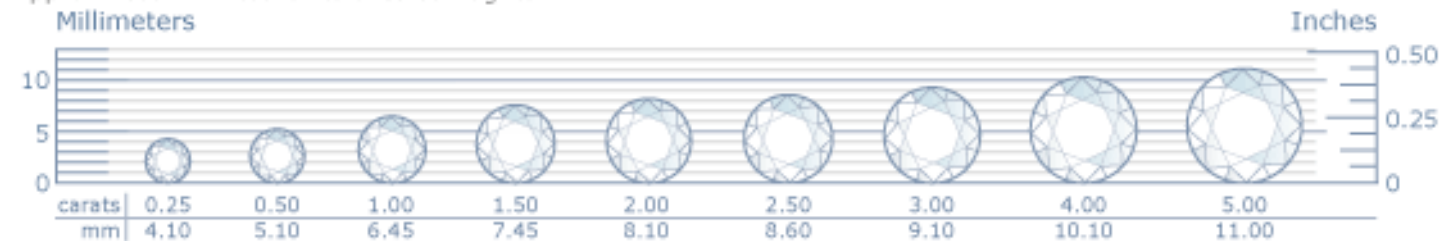
Price from \$  to \$  (Note: Enter a numeric value, for example, 500 to 1000)

### Enter a carat weight [\(Learn more about carat weight\)](#)

(optional)

Size from  to  carats. (Note: Enter a decimal value, for example, .2 to 1)

Approximate millimeter sizes of carat weights:



Diagrams above are not actual size, but the increase in proportion is to scale. To print a page with actual-size diagrams and measurements of all shapes, [click here](#).

### Select a cut range [\(Learn more about diamond cut\)](#)

(optional)



## Amazon.com Diamond Search

[Click here](#) to return to our dynamic diamond search.

**Select a shape(s)** [\(Learn more about diamond shape\)](#) (optional)

  
Round ☒

  
Princess ☒

  
Marquise ☐

  
Emerald ☐

  
Radiant ☐

  
Pear ☐

  
Oval ☐

  
Heart ☐

**Enter a price range** (optional)

Price from \$  to \$  (Note: Enter a numeric value, for example, 500 to 1000)

**Enter a carat weight** [\(Learn more about carat weight\)](#) (optional)

Size from  to  carats. (Note: Enter a decimal value, for example, .2 to 1)

Approximate millimeter sizes of carat weights:

| Carat Weight | Approximate Millimeter Size |
|--------------|-----------------------------|
| 0.25         | 4.10                        |
| 0.50         | 5.10                        |
| 1.00         | 6.45                        |
| 1.50         | 7.45                        |
| 2.00         | 8.10                        |
| 2.50         | 8.60                        |
| 3.00         | 9.10                        |
| 4.00         | 10.10                       |
| 5.00         | 11.00                       |

Diagrams above are not actual size, but the increase in proportion is to scale. To print a page with actual-size diagrams and measurements of all shapes, [click here](#).

(Note: Only round diamonds have ideal cut.)

**Select a color range** [\(Learn more about diamond color\)](#) (optional)

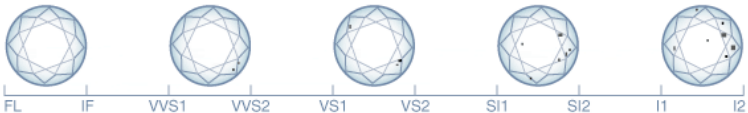
Color from  to



Colorless Near Colorless

**Select a clarity range** [\(Learn more about diamond clarity\)](#) (optional)

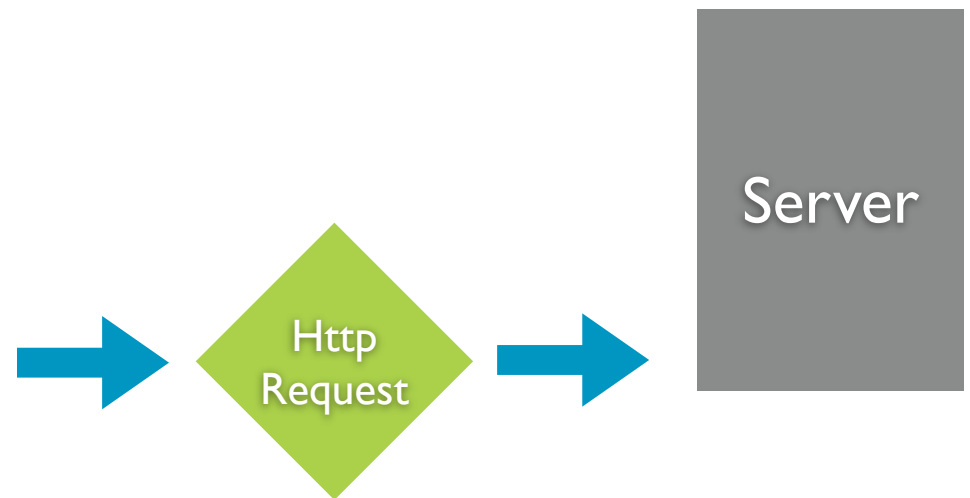
Clarity from  to



FL IF VVS1 VVS2 VS1 VS2 SI1 SI2 I1 I2

(Note: The above illustrations show clarity at 10x magnification.)

[Find diamonds](#)



## Amazon.com Diamond Search Results

You searched for:

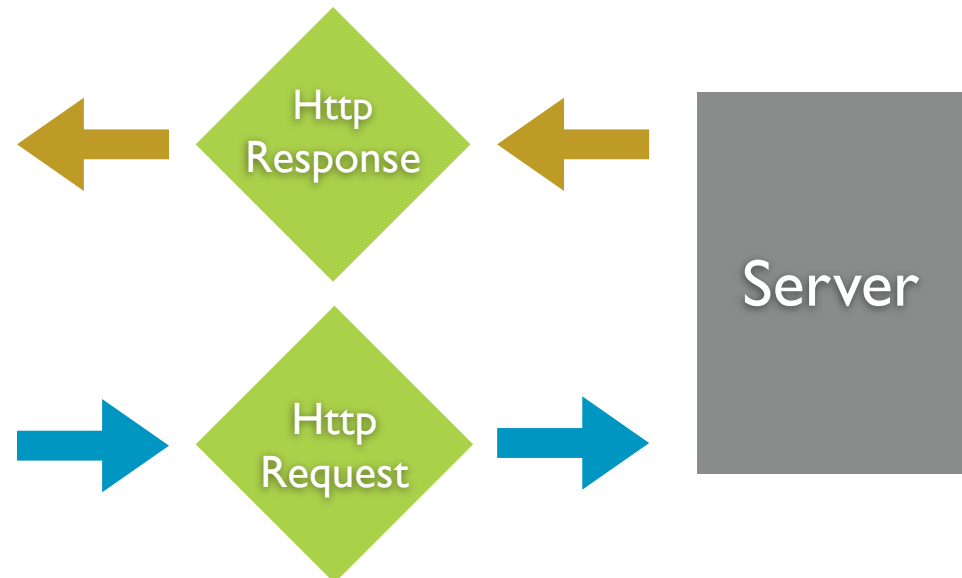
|         |                          |
|---------|--------------------------|
| Shape   | Round, Princess          |
| Carat   | 0.25 to 6 Carat(s)       |
| Cut     | Fair to Ideal            |
| Color   | J to D                   |
| Clarity | I2 to FL                 |
| Price   | \$100.00 to \$125,000.00 |

**16850**  
diamonds match  
your criteria

[Revise your search](#) [Start a new search](#)

| Page: 1 of 703 | [Next](#) ▶

| Sample Photo                                                                       | Shape    | Carat | Cut   | Color | Clarity | Price        | Compare (up to 20)       | View Details/Buy            |
|------------------------------------------------------------------------------------|----------|-------|-------|-------|---------|--------------|--------------------------|-----------------------------|
|   | Round    | 3.62  | Ideal | F     | IF      | \$121,095.00 | <input type="checkbox"/> | <a href="#">View/Select</a> |
|   | Round    | 3.24  | Ideal | E     | VVS1    | \$106,865.00 | <input type="checkbox"/> | <a href="#">View/Select</a> |
|   | Round    | 5.01  | Ideal | H     | VS2     | \$98,815.00  | <input type="checkbox"/> | <a href="#">View/Select</a> |
|   | Round    | 5.02  | Ideal | E     | S12     | \$96,265.00  | <input type="checkbox"/> | <a href="#">View/Select</a> |
|  | Princess | 5.06  | Good  | G     | VS1     | \$94,505.00  | <input type="checkbox"/> | <a href="#">View/Select</a> |





## Amazon.com Diamond Search

Select one or more diamond shapes. You can adjust the sliders to narrow your search by price, color, and clarity. Click the **See results** button at any time to see the diamonds that match your criteria.

[Hide instructions](#)

If you encounter problems with this page, try our [basic diamond search](#)

Shape

☒ Round

☐ Princess

☐ Marquise

☐ Emerald

☐ Radiant

☐ Pear

☐ Oval

☐ Heart

[Learn](#)

Price

\$100

\$125,000

[Learn](#)

Carat

0.25 ct.

6 ct.

[Learn](#)

Cut

Ideal

Very Good

Good

Fair

[Learn](#)

Color

D

E

F

G

H

I

J

Colorless

Near Colorless

[Learn](#)

15160 diamonds match your criteria

[See results](#)

## Amazon.com Diamond Search

Select one or more diamond shapes. You can adjust the sliders to narrow your search by price, color, and clarity. Click the **See results** button at any time to see the diamonds that match your criteria.

[Hide instructions](#)

If you encounter problems with this page, try our [basic diamond search](#)

Shape: Round, Princess, Marquise, Emerald, Radiant, Pear, Oval, Heart

Price: \$100 to \$125,000

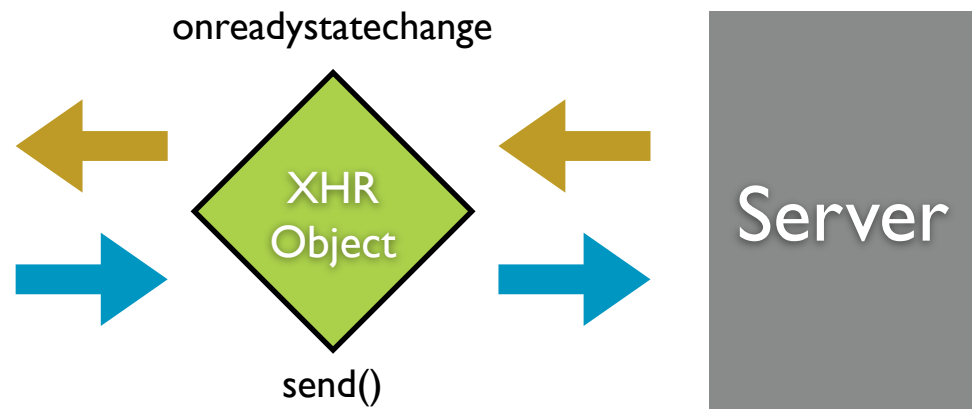
Carat: 0.25 ct. to 6 ct.

Cut: Ideal, Very Good, Good, Fair

Color: D, E, F, G, H, I, J (Colorless, Near Colorless)

16079 diamonds match your criteria

See results



- Hidden IFrame
- `<img> src`
- `<script> src` hack
- CSS href hack
- JS to faceless Java applets
- JS to faceless Flash
- NO CONTENT Response
- Cookies

# Learning Ajax

- Learning Ajax, means understanding
    - **Triggers** (event or timer)
    - **Operations** (ajax xhr)
    - **Updating** (dom)
- 

*Triggering  
Events &  
Timers*

*Using XHR  
for Ajax  
Operations*

*Updating  
the DOM*



# Operation. Using XHR

# Simple Ajax 'Hello World'

## Ajax Hello World

Clicking the link below will use XHR to fetch the data and then show the result in the box below.

[Make an ajax request for data](#)

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```
<h2>Ajax Hello World</h2>
<p>Clicking the link below will use XHR to fetch the data and then show the
result in the box below.</p>

<span class="ajaxlink" onclick="makeRequest('test.xml')">
Make an ajax request for data
</span>

<div id="helloArea"></div>
```

*/index.html*

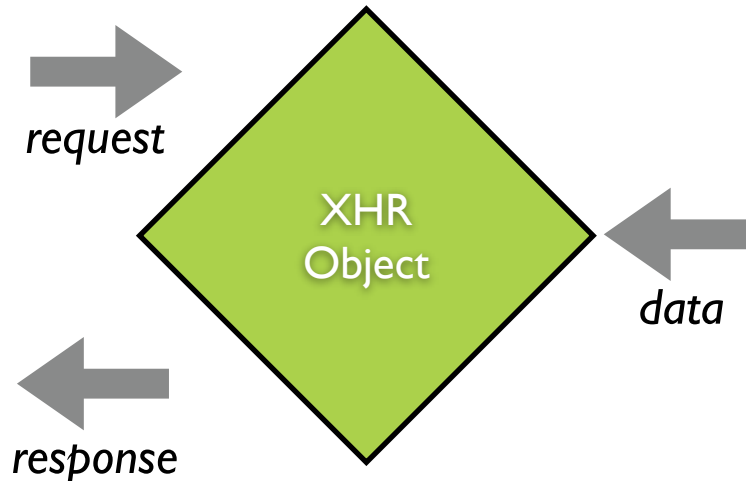
# Simple Ajax 'Hello World'

## Ajax Hello World

Clicking the link below will use XHR to fetch the data and then show the result in the box below.

[Make an ajax request for data](#)

This data was brought to you by Ajax!



```
<?xml version="1.0" ?>
<root>
This data was brought
to you by Ajax!
</root>
```

*/response.xml*

```
<h2>Ajax Hello World</h2>
<p>Clicking the link below will use XHR to fetch the data and then show the
result in the box below.</p>

<span class="ajaxlink" onclick="makeRequest('test.xml')">
Make an ajax request for data
</span>

<div id="helloArea"></div>
```

*/index.html*

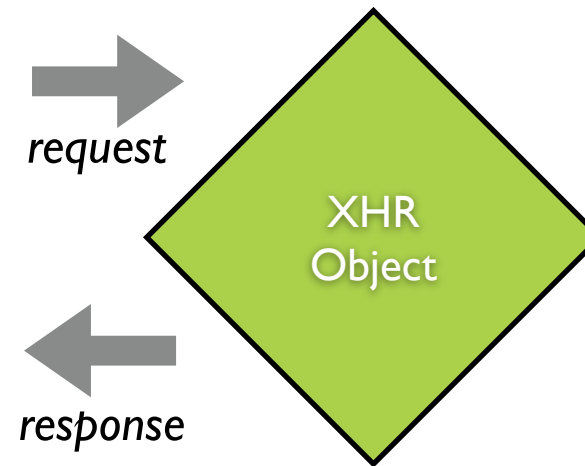
- Clicking the link makes an XHR request
- Response is inserted into the area outlined in blue

# Ajax How To

1. Create a request object
2. Make the request
3. Handle the response

# Ajax How To

1. Create a request object
2. Make the request
3. Handle the response



if browser is mozilla or safari or opera then  
create a `new XMLHttpRequest`

otherwise it is IE then  
create a `new ActiveXObject`

otherwise  
error - browser does not support XMLHttpRequest

- IE5, 5.5, 6 implements XHR as an ActiveX object (Msxml2.XMLHTTP/Microsoft.XMLHTTP)
- Mozilla 1.0+, Safari 1.2+, Opera 8+, IE7 provide XMLHttpRequest object natively
- All XHR objects have same methods & properties

```
var xhr = null;
if (window.XMLHttpRequest) {
    xhr = new XMLHttpRequest();
    xhr.overrideMimeType('text/xml');
} else if (window.ActiveXObject) {
    xhr = new ActiveXObject("Microsoft.XMLHTTP");
} else {
    alert("Perhaps your browser doesn't support Ajax.");
}
```

- IE5, 5.5, 6 implements XHR as an ActiveX object (Msxml2.XMLHTTP/Microsoft.XMLHTTP)
- Mozilla 1.0+, Safari 1.2+, Opera 8+, IE7 provide XMLHttpRequest object natively
- All XHR objects have same methods & properties

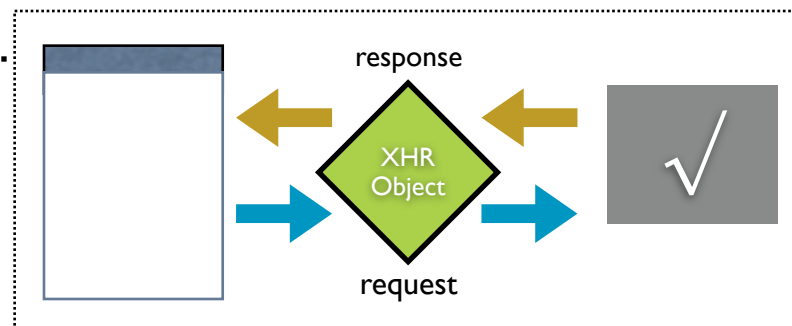
set `onreadystatechange` to callback function - `handleAjaxResponse`

open a request on the `xhr` object

send the request through the `xhr` object

- The JavaScript function *handleAjaxResponse* will be invoked when the `readystatechange` property changes on the XHR object
- Same site rule
- 'GET' or 'POST'
- Asynchronous flag

server must be accessible via relative url

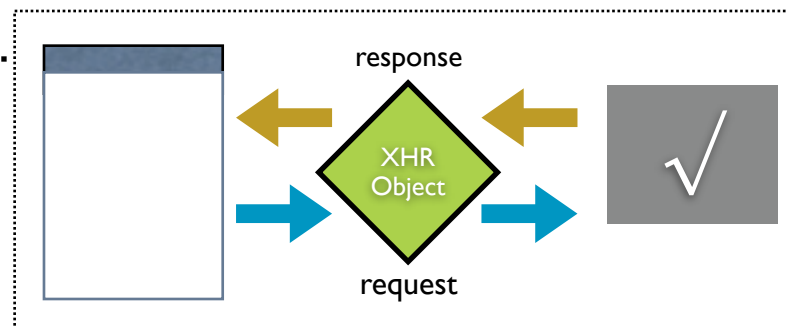


```
xhr.onreadystatechange = handleAjaxResponse;
```

```
xhr.open('GET', 'response.xml', true);
```

- The JavaScript function *handleAjaxResponse* will be invoked when the *readystate* property changes on the XHR object
- Same site rule
- 'GET' or 'POST'
- Asynchronous flag

server must be accessible via relative url



```
var request = YAHOO.util.Connect.asyncRequest('GET',  
    'response.xml', {  
        success: handleAjaxResponse,  
        failure: handleFailure  
    }, null);
```

- **Callback** sets up response
  - success, failure, timeout callbacks
  - scope
  - upload
  - any user-defined parameters
  - or just pass a function

```
function handleAjaxResponse
begin
    if response is valid then
        get responseXML
        get rootNode
        get helloArea on the page
        stuff the rootNode value into the helloArea DIV
    endif
end
```

- **readystatechange** values

- 0 – Uninitialized
- 1 – Loading
- 2 – Loaded
- 3 – Interactive
- 4 – Completed

```
function handleAjaxResponse()
{
    if ((xhr.readyState == 4) && (xhr.status == 200)) {
        var doc = xhr.responseXML;
        var rootNode = doc.getElementsByTagName('root').item(0);
        var helloArea = document.getElementById("helloArea");
        helloArea.innerHTML=rootNode.firstChild.data;
    }
}
```

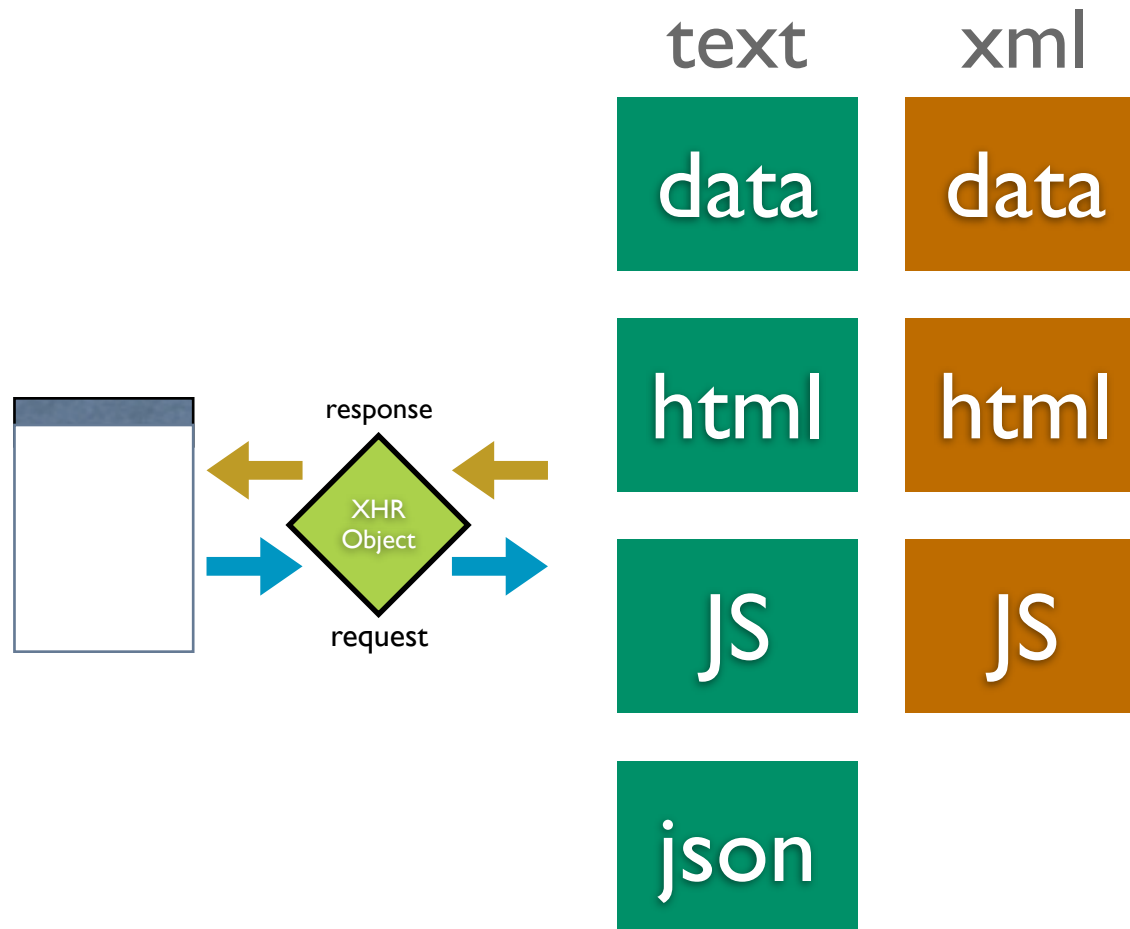
- **readystate** values

- 0 – Uninitialized
- 1 – Loading
- 2 – Loaded
- 3 – Interactive
- 4 – Completed

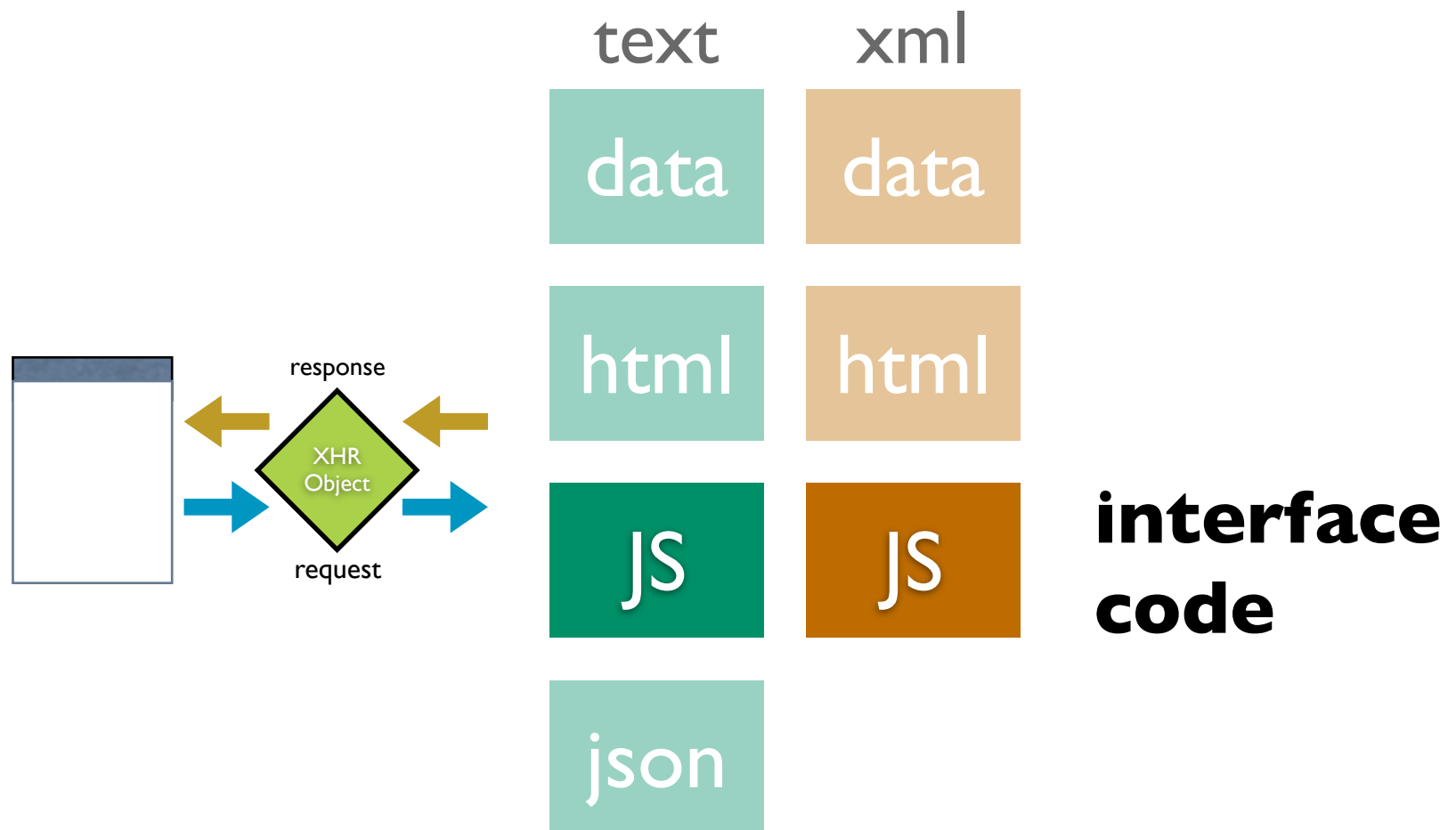
```
function handleAjaxResponse(response, callbackObj)
{
    var doc = response.responseXML;
    var rootNode = doc.getElementsByTagName('root').item(0);
    var helloArea = document.getElementById("helloArea");
    helloArea.innerHTML=rootNode.firstChild.data;
}
```

- Use XHR property **responseXML** to get the response as an XML DOM (XmlDocument)
- Use standard JavaScript DOM methods
  - Mozilla, Safari, Opera & IE support a common set of methods and properties
  - Watch out for IE only stuff (e.g., **children** property)
  - Watch out for whitespace issues
- Other options
  - Use XML library for JS (e.g., XML for <script>)

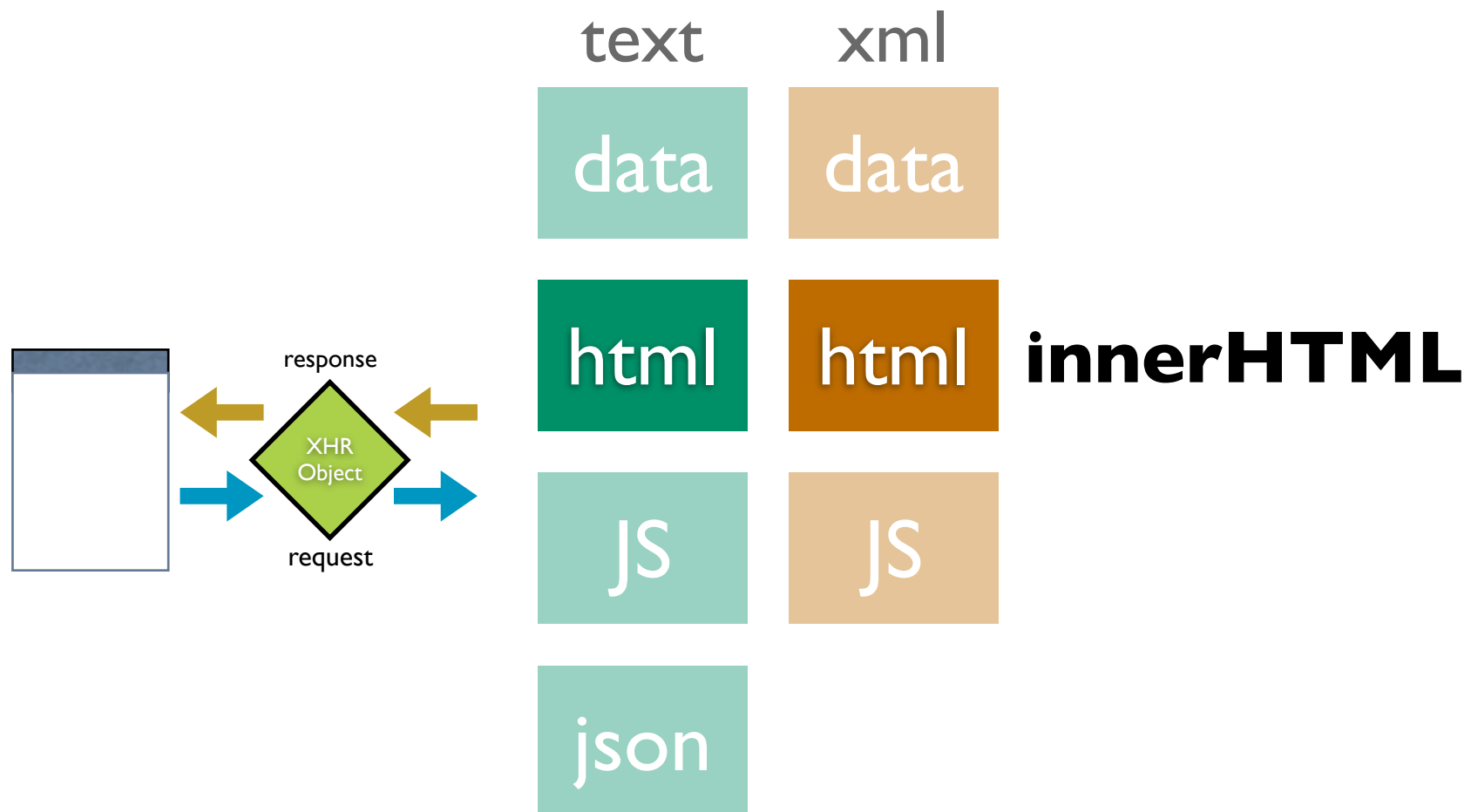
- Two types: `responseText`, `responseXML`
- Many forms: data, html, JS, JSON



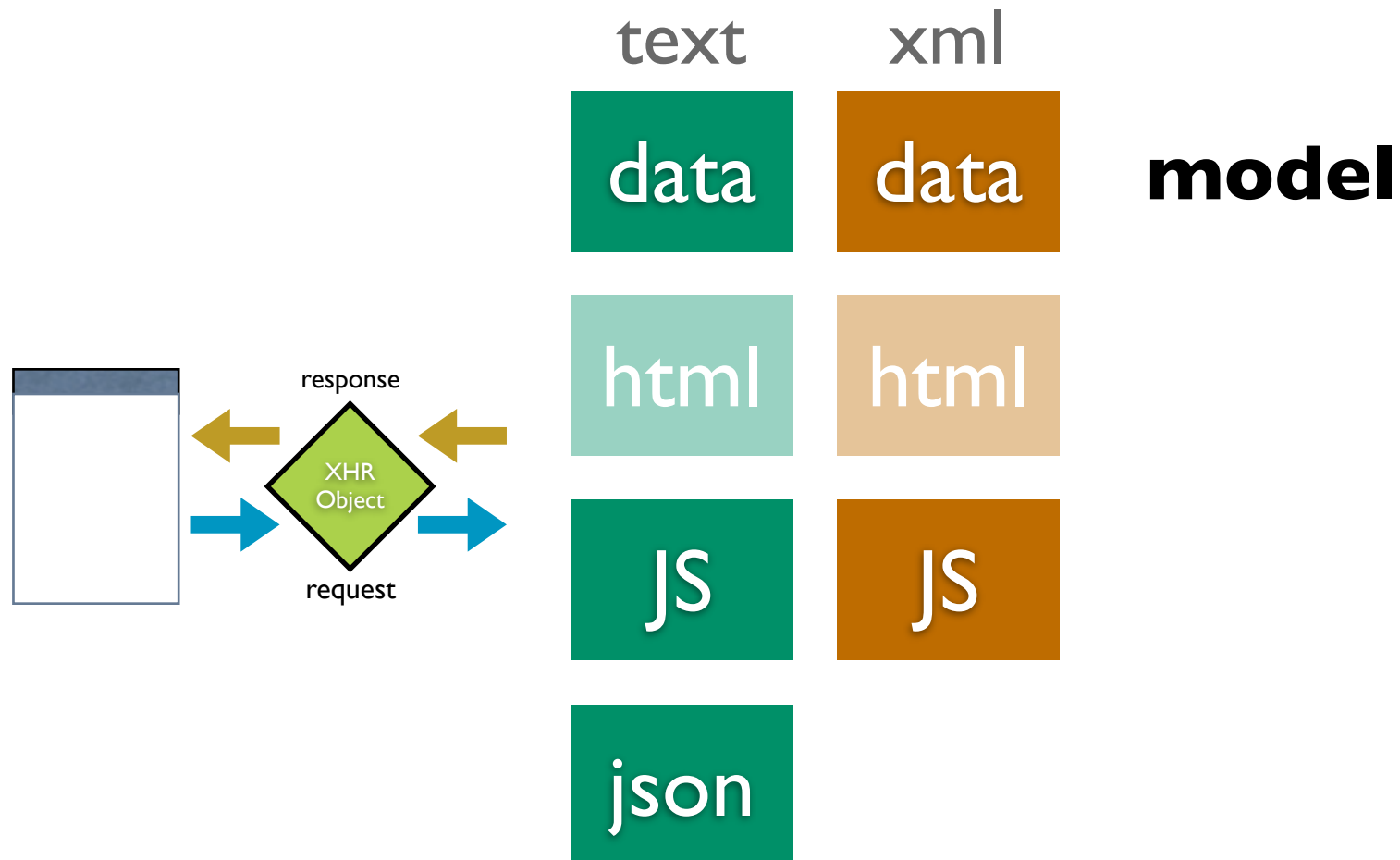
- JavaScript generated on server-side
- JavaScript is eval'd on client side to generate GUI
- Dangerous!



- HTML generated on server side
- Stuffed into innerHTML of DOM element



- Model data generated on server side
  - w3c DOM elements created from model data
  - Substitute model data into HTML strings and insert via innerHTML



A message will be inserted below:



```
// var helloArea = YAHOO.util.Dom.get("hello-area");  
var helloArea = document.getElementById("hello-area");  
var para = document.createElement("p");  
var paraText = document.createTextNode("Hello ");  
var em = document.createElement("em");  
var emText = document.createTextNode("World");  
helloArea.appendChild(para);  
para.appendChild(paraText);  
para.appendChild(em);  
em.appendChild(emText);
```

A message will be inserted below:

```
// var helloArea = YAHOO.util.Dom.get("hello-area");  
var helloArea = document.getElementById("hello-area");  
var para = document.createElement("p");  
var paraText = document.createTextNode("Hello ");  
var em = document.createElement("em");  
var emText = document.createTextNode("World");  
helloArea.appendChild(para);  
para.appendChild(paraText);  
para.appendChild(em);  
em.appendChild(emText);
```

```
<p>A message will be inserted below:</p>  
<div id="hello-area" style="height:20px;width:  
220px;margin-top:8px;padding:4px;border:1px solid
```

A message will be inserted below:

```
// var helloArea = YAHOO.util.Dom.get("hello-area");  
var helloArea = document.getElementById("hello-area");  
var para = document.createElement("p");  
var paraText = document.createTextNode("Hello ");  
var em = document.createElement("em");  
var emText = document.createTextNode("World");  
helloArea.appendChild(para);  
para.appendChild(paraText);  
para.appendChild(em);  
em.appendChild(emText);
```

```
<p>A message will be inserted below:</p>  
<div id="hello-area" style="height:20px;width:  
220px;margin-top:8px;padding:4px;border:1px solid
```

A message will be inserted below:



A message will be inserted below:



# JSON

- JavaScript supports several string based notations
  - Allows the basic types to be represented as string literals
  - Strings are easy to pass over the wire
- JSON (JavaScript Object Notation - [json.org](http://json.org))

```
{"name": "Jack B. Nimble", "at large": true, "grade":  
"A", "level": 3}
```

|                 |                |
|-----------------|----------------|
| <b>name</b>     | Jack B. Nimble |
| <b>at large</b> | true           |
| <b>grade</b>    | A              |
| <b>level</b>    | 3              |

```
["Sunday", "Monday", "Tuesday", "Wednesday",  
"Thursday", "Friday", "Saturday"]
```

*array of 7 named days*

```
[  
[0, -1, 0],  
[1, 0, 0],  
[0, 0, 1]  
]
```

*3x3 array*

- JSON's simple values are the same as used in JavaScript
- No restructuring is requested: JSON's structures are JavaScript!
- JSON's object is the JavaScript object
- JSON's array is the JavaScript array
- Parsing is simple, native

- Obtain responseText
- Parse the responseText

```
responseData = eval('(' + responseText + ')');
```

OR

```
responseData = JSON.parseJSON(responseText);
```

- <http://api.search.yahoo.com/WebSearchService/V1/webSearch?appid=YahooDemo&query=finances&start=1&results=1&output=json>

```
{
  "ResultSet":
  {
    "totalResultsAvailable": "69200000",
    "totalResultsReturned": "1",
    "firstResultPosition": "1",
    "Result":
    {
      "Title": "Yahoo! Finance",
      "Summary": "manage the market and your money with Yahoo! Finance. Includes stock market quotes, business news, mutual funds, online bill pay, banking tools, loans, insurance, retirement planning, and tax tips and advice.",
      "Url": "http://finance.yahoo.com/",
      "ClickUrl": "http://finance.yahoo.com/",
      "ModificationDate": "1137225600",
      "MimeType": "text/html"
    }
  }
}
```



[http://api.search.yahoo.com/WebSearchService/V1/webSearch?  
appid=YahooDemo&query=finances&start=1&results=1&output=json](http://api.search.yahoo.com/WebSearchService/V1/webSearch?appid=YahooDemo&query=finances&start=1&results=1&output=json)

<http://api.search.yahoo.com/WebSearchService/V1/webSearch?appid=YahooDemo&query=finances&start=1&results=1&output=json>

```
{
  "ResultSet":
  {
    "totalResultsAvailable": "69200000",
    "totalResultsReturned": "1",
    "firstResultPosition": "1",
    "Result":
    {
      "Title": "Yahoo! Finance",
      "Summary": "manage the market and your money with Yahoo! Finance. Includes stock market quotes, business news, mutual funds, online bill pay, banking tools, loans, insurance, retirement planning, and tax tips and advice.",
      "Url": "http://\\finance.yahoo.com\\",
      "ClickUrl": "http://\\finance.yahoo.com\\",
      "ModificationDate": "1137225600",
      "MimeType": "text/html"
    }
  }
}
```

<http://api.search.yahoo.com/WebSearchService/V1/webSearch?appid=YahooDemo&query=finances&start=1&results=1&output=json>

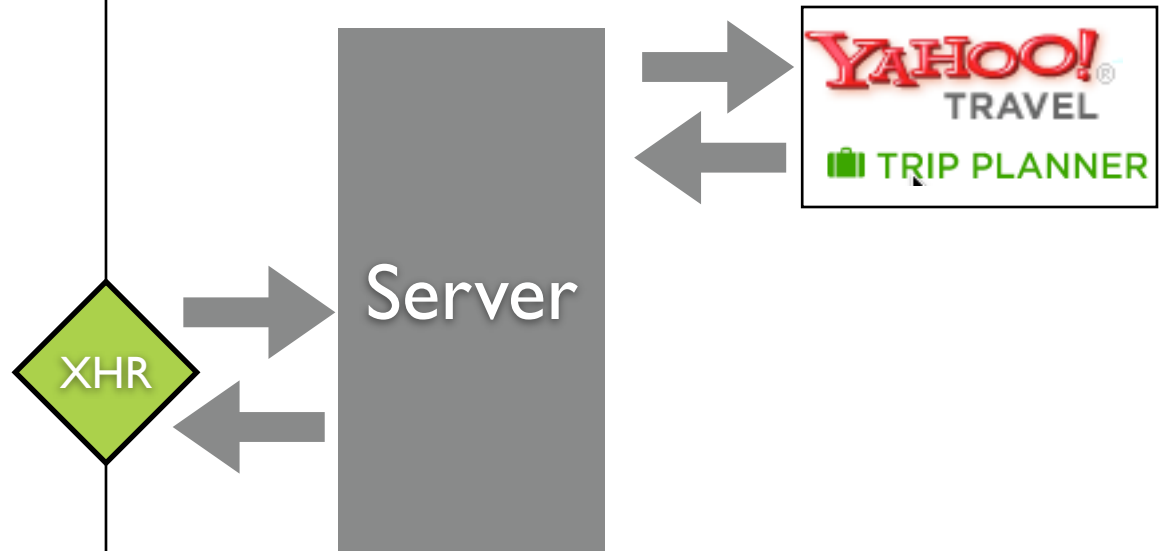
```
{
  "ResultSet":
  {
    "totalResultsAvailable": "69200000",
    "totalResultsReturned": "1",
    "firstResultPosition": "1",
    "Result":
    {
      "Title": "Yahoo! Finance",
      "Summary": "manage the market and your money with Yahoo! Finance. Includes stock market quotes, business news, mutual funds, online bill pay, banking tools, loans, insurance, retirement planning, and tax tips and advice.",
      "Url": "http://finance.yahoo.com/",
      "ClickUrl": "http://finance.yahoo.com/",
      "ModificationDate": "1137225600",
      "MimeType": "text/html"
    }
  }
}
```

```
responseData = JSON.parseJSON(responseText);
var resultsAvail = responseData.ResultSet.totalResultsAvailable;
var resultsReturned = responseData.ResultSet.totalResultsReturned;
var firstResultTitle = responseData.ResultSet.Result.Title;
var firstResultSummary = responseData.ResultSet.Result.Summary;
```

# JSON Trip Finder

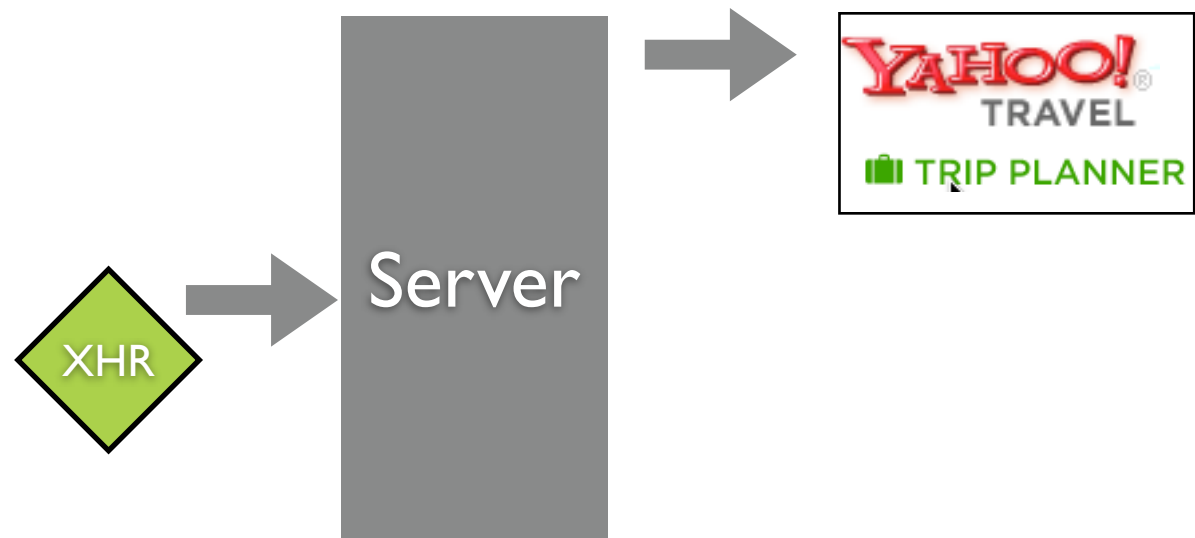
## Find Trip Plans (using Ajax & JSON)

Search for Trip Plans

Yahoo! Trip Planner  
exposes its service via an  
URL that requires a free  
partner key. Notice  
output=json.

`http://api.travel.yahoo.com/TripService/V1/tripSearch?  
appid=PARTNER_KEY&query=alaska&output=json`



Each response is represented as an object in an array (list) of responses

Y! service responds with a JSON text string, valid JavaScript object notation. This is passed directly back as the XHR result

```
{
  "ResultSet": {
    "firstResultPosition": 1,
    "totalResultsAvailable": "16",
    "totalResultsReturned": 10,
    "Result": [
      {
        "id": "351102",
        "YahooID": "j... from Vancouver",
        "Summary": "Hiking,... Hotel: Hyatt R Jho...",
        "Destinations": "Vancouver, Ketchikan, Se...",
        "CreateDate": "113043",
        "Image": {
          "Url": "http://us.i1.yimg.com/...lp/cd/100x100_cde24409e413d4d6da27953f6ab0bbae.jpg",
          "Height": "100",
          "Width": "66"
        },
        "Geocode": {
          "Latitude": "49.284801",
          "Longitude": "-123.120499",
          "precision": "not available"
        },
        "Url": "http://travel.yahoo.com/trip/?pid=351102&action=view"
      },
      {
        "id": "400333",
        "YahooID": "brdway_grl",
        "Title": "Alaska",
        "Summary": "Things to do: Moose's Tooth Pub and Pizzer... Restaurant: Orso, Simon's & Seafort's Salo...",
        "Destinations": "Anchorage",
        "CreateDate": "1134676973",
        "Duration": "10",
        "Image": {
          "Url": "http://us.i1.yimg.com/us.yimg.com/i1/...tg/poi/ca/100x100_31d3093b94afa37e.jpg",
          "Height": "75",
          "Width": "66"
        },
        "Geocode": {
          "Latitude": "not available",
          "Longitude": "-149.868484",
          "precision": "not available"
        },
        "Url": "http://travel.yahoo.com/trip/?pid=400333&action=view"
      },
      ...
    ]
  }
}
```

Server

XHR



```
<script>
function showResponse() {
    if (xhr.readyState == 4) && (xhr.status == 200) {
        var helloArea = document.getElementById("helloArea");
        var theTrip = eval( '(' + xhr.responseText + ')' );
        var tripPlanHTML = "";
        for(var i=0; i<theTrip.ResultSet.totalResultsReturned; i++) {
            var result = theTrip.ResultSet.Result[i];
            tripPlanHTML = tripPlanHTML +
                '<div style="padding:4px;border:1px solid gray;width:' +
                result.Image.Width +
                ';"></img></div>' +
                '<div ><a href="' + result.Url +
                '"><span style="font-weight:bold;font-size:18px;">' +
                result.Title + '</span></a></div><div>' +
                result.Summary + '</div><br/>';
        }
        helloArea.innerHTML=tripPlanHTML;
    } else {
        alert('There was a problem with the request.');
```

```
}
```

```
</script>
```

```
<h2>Find Trip Plans (using Ajax & JSON)</h2>
```

```
<p>Search for Trip Plans</p>
```

```
<input id="searchCriteria" type="text">
```

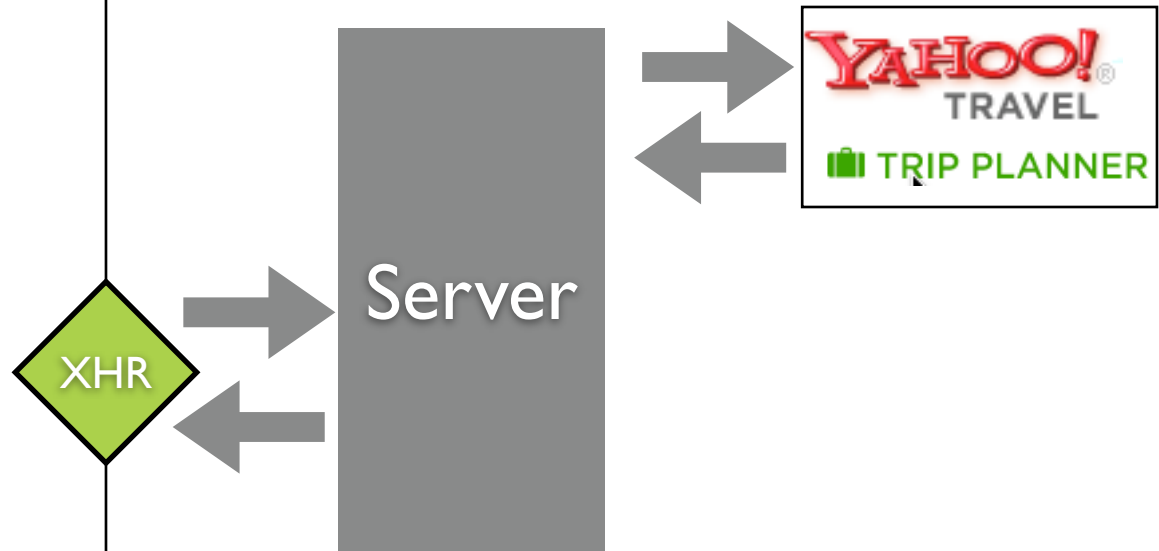
```
<input value="Search" type="button" onclick="makeRequest('response_trip_planner_mult_json.jsp',
                                                         document.getElementById('searchCriteria').value)">
```

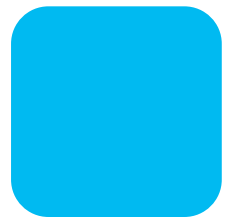
```
<div style="height:300px;width:420px;margin-top:8px;padding:8px;" id="helloArea"></div>
```

# JSON Trip Finder

## Find Trip Plans (using Ajax & JSON)

Search for Trip Plans



# Trigger. JavaScript Events

# Trigger. JavaScript Events

- Ajax interactions are kicked off by event & timer triggers
- There are issues with event management within the browsers
- You **do** need to understand these implications to write good Ajax applications

# First, the Events

|             |             |
|-------------|-------------|
| onAbort     | onBlur      |
| onChange    | onClick     |
| onDbClick   | onDragDrop  |
| onError     | onFocus     |
| onKeyDown   | onKeyPress  |
| onKeyUp     | onLoad      |
| onMouseDown | onMouseMove |
| onMouseOut  | onMouseOver |
| onMouseUp   | onMove      |
| onReset     | onResize    |
| onSelect    | onSubmit    |
| onUnload    |             |

# Problem in a Nutshell

- Different event models
- Timing Issues
- Confusing madness around the **this** pointer
- Browser incompatibilities
- Memory leak issues

- Element Attributes
  - `<element onclick="func()" >`
- Element Properties (function reference)
  - `element.onclick=func;`
- Event Binding

|                                                          |                                                                       |
|----------------------------------------------------------|-----------------------------------------------------------------------|
| Internet Explorer                                        | Mozilla (FF), Safari, Opera [W3C]                                     |
| <code>attachEvent()</code><br><code>detachEvent()</code> | <code>addEventListener()</code><br><code>removeEventListener()</code> |

- Element Attributes

```
<a href="#" onclick="clickHandler(this)">
function clickHandler(anchorDOMElem) {
    // this == window --> window owns the function
    // anchorDOMElem was set to anchor DOM element
    this = anchorDOMElem; // fix this pointer
}
```

- Element Properties

```
myAnchor.onclick=clickHandler;
function clickHandler() {
    //this == anchorDOMElem --> anchorDOMElem owns the function
}
```

- Event Binding

```
function AnchorLink(anchorDOMElem) {
    this.anchorDOMElem = anchorDOMElem;
    this.anchorDOMElem.onclick = this.clickHandler;
    this.anchorDOMElem.anchorLinkObj = this;
}
AnchorLink.prototype.clickHandler = function() {
    // this == anchorDOMElem or window, not AnchorLink object
    // confusing since this normally refers to AnchorLink
    // grab our normal this
    anchorLinkObj = this.anchorLinkObj;
    anchorLinkObj.doIt();
}
AnchorLink.prototype.doIt = function() {
    // this == AnchorLink Object
}
```

- Standardizes event binding

- Attach an event

```
var helloAreaDiv = document.getElementById("hello-area");  
function handleClick(e) { alert("click"); }  
YAHOO.util.Event.addListener(helloAreaDiv, "click", handleClick);
```

- Attach multiple events

```
var ids = ["el1", "el2", "el3"]; // array can contain object references, element ids, or both  
function handleClick(e) { alert(this.id); }  
YAHOO.util.Event.addListener(ids, "click", handleClick);
```

- Handles automatic scope correction

- By default “this” refers to the DOM element that the event was attached to
  - Can override scope

```
openItem: function () {  
    // schoolId is set out here  
    var oThis = this;  
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e) {  
        // this == markerFlag  
        var schoolItem = oThis.schoolList.getItem(schoolId);  
        schoolItem.open();  
        }/*noargs*/);  
}
```

```
openItem: function () {  
    // schoolId is set out here  
    var oThis = this;  
    YAHOO.util.Event.addListener(  
        // this == markerFlag  
        var schoolItem = oThis.schoolList.getItem(schoolId);  
        schoolItem.open();  
        }/*noargs*/);  
}
```

Automatic  
scope correction to target  
element

```
openItem: function () {
    // schoolId is set out here
    var oThis = this;
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e) {
        // this == markerFlag
        var schoolItem = oThis.schoolList.getItem(schoolId);
        schoolItem.open();
    }/*noargs*/);
}

openItem: function () {
    // schoolId is set out here
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e, oThis) {
        // this == markerFlag
        var schoolItem = oThis.schoolList.getItem(schoolId);
        schoolItem.open();
    }, this, false);
}
```

```
openItem: function () {  
    // schoolId is set out here  
    var oThis = this;  
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e) {  
        // this == markerFlag  
        var schoolItem = oThis.schoolList.getItem(schoolId);  
        schoolItem.open();  
    }/*noargs*/);  
}  
  
openItem: function () {  
    // schoolId is set out here  
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e, oThis) {  
        // this == markerFlag  
        var schoolItem = oThis.schoolList.getItem(schoolId);  
        schoolItem.open();  
    }, this, false);  
}
```

Pass in arbitrary object

```
openItem: function () {
    // schoolId is set out here
    var oThis = this;
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e) {
        // this == markerFlag
        var schoolItem = oThis.schoolList.getItem(schoolId);
        schoolItem.open();
    }/*noargs*/);
}

openItem: function () {
    // schoolId is set out here
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e, oThis) {
        // this == markerFlag
        var schoolItem = oThis.schoolList.getItem(schoolId);
        schoolItem.open();
    }, this, false);
}

openItem: function () {
    // schoolId is set out here
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e) {
        // this == Container Object
        var schoolItem = this.schoolList.getItem(schoolId);
        schoolItem.open();
    }, this, true);
}
```

```
openItem: function () {  
    // schoolId is set out here  
    var oThis = this;  
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e) {  
        // this == markerFlag  
        var schoolItem = oThis.schoolList.getItem(schoolId);  
        schoolItem.open();  
    }/*noargs*/);  
}  
  
openItem: function () {  
    // schoolId is set out here  
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e, oThis) {  
        // this == markerFlag  
        var schoolItem = oThis.schoolList.getItem(schoolId);  
        schoolItem.open();  
    }, this, false);  
}  
  
openItem: function () {  
    // schoolId is set out here  
    YAHOO.util.Event.addListener(markerFlag, 'click', function(e) {  
        // this == Container Object  
        var schoolItem = this.schoolList.getItem(schoolId);  
        schoolItem.open();  
    }, this, true);  
}
```

Override scope correction

- Memory Leaks
  - IE's garbage collection does simple reference counting
  - Attaching events and not removing them when finished will cause memory leaks
  - Can use an Observer style pattern to cache event handlers and at the end clean them up
- Timing
  - Attempting to attach events before the page is loaded will cause problems
  - Do it on the onload

- Automatic Listener Cleanup
- Custom Events
- getPageX, getPageY
- onAvailable. Define a function to execute as soon as an element is detected in the DOM (during load)

```
<script type="text/javascript">
```

```
function TestObj(id) { YAHOO.util.Event.onAvailable(id, this.handleOnAvailable, this); }
```

```
TestObj.prototype.handleOnAvailable = function(me) { alert(this.id + " is available"); }
```

```
var obj = new TestObj("myelementid"); </script>
```

```
<div id="myelementid">my element</div>
```



# Update. The DOM

# Update. The DOM

- Browsers represent the user interface as a set of objects (or elements)
- Since a page has a hierarchy of containment, each of these elements are related as parent-child or siblings
- This takes the shape of a tree
- The tree of elements is called the *document object model* or DOM. Specifically the Browser DOM.
- Any change to the DOM structure or a DOM element is reflected immediately on the web page

# DOM Example

- Represented as a tree of nodes

| Document - DOM Nodes |           |          |  |
|----------------------|-----------|----------|--|
| nodeName             | id        | class    |  |
| ▼ #document          |           |          |  |
| ▼ HTML               |           |          |  |
| ▶ HEAD               |           |          |  |
| ▼ BODY               |           |          |  |
| #text                |           |          |  |
| ▶ SCRIPT             |           |          |  |
| #text                |           |          |  |
| ▶ H2                 |           |          |  |
| #text                |           |          |  |
| ▶ P                  |           |          |  |
| #text                |           |          |  |
| ▶ SPAN               |           | ajaxlink |  |
| #text                |           |          |  |
| DIV                  | helloArea |          |  |
| #text                |           |          |  |

## Ajax Hello World

Clicking the link below will use XHR to fetch the data and then show the result in the box below.

[Make an ajax request for data](#)

# Using the DOM

- Think of JavaScript as the DOM manipulator
- Use it to
  - Find DOM elements
  - Add new elements
  - Remove elements
  - Modify element attributes
    - Position elements
    - Style elements

# Finding DOM Elements

- `document.getElementById`
  - Prototype library shortcut: `$("#idName")` or `$(id)`
  - Yahoo! library shortcuts:
    - `YAHOO.util.Dom.get("idName")`
    - `getElementByClassName`
- `parentNode`
- `childNodes`
  - Yahoo! library has ways to find ancestors

# DOM Manipulation

- Creating new interface elements
  - innerHTML, createElement(), createTextNode(), appendChild()
- Changing element styles
  - Visual attributes
  - Geometry
- Y!UI positioning, region detection
- Y!UI classname & style normalization

```
<h2>Ajax Hello World</h2>
```

```
<p>Clicking the link below will use XHR to fetch the data and  
then show the result in the box below.</p>
```

```
<span class="ajaxlink" onclick="makeRequest('response.jsp')">  
Make an ajax request for data  
</span>
```

```
<div id="helloArea"></div>
```

```
<h2>Ajax Hello World</h2>
```

```
<p>Clicking the link below will use XHR to fetch the data and  
then show the result in the box below.</p>
```

```
<span class="ajaxlink" onclick="makeRequest('response.jsp')">  
Make an ajax request for data  
</span>
```

```
<div id="helloArea"></div>
```

## Ajax Hello World

Clicking the link below will use XHR to  
fetch the data and then show the  
result in the box below.

[Make an ajax request for data](#)



```
<h2>Ajax Hello World</h2>
```

```
<p>Clicking the link below will use XHR to fetch the data and  
then show the result in the box below.</p>
```

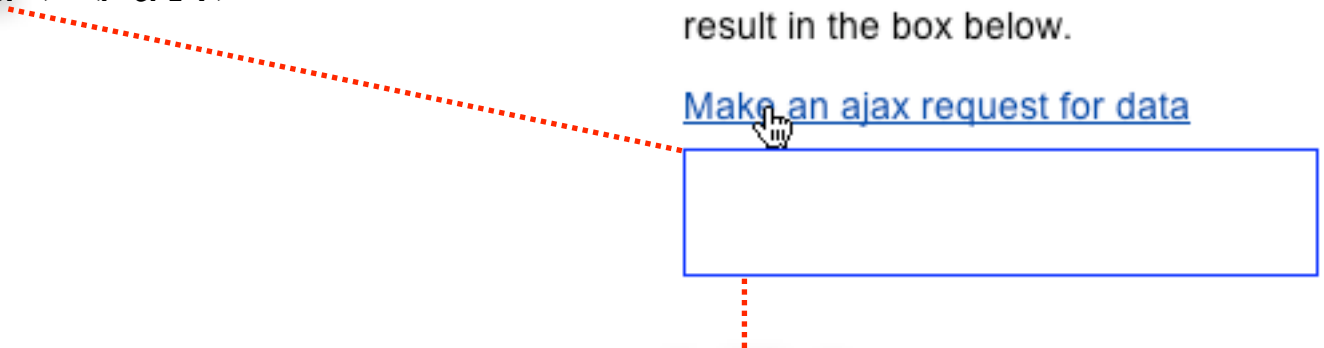
```
<span class="ajaxlink" onclick="makeRequest('response.jsp')">  
Make an ajax request for data  
</span>
```

```
<div id="helloArea"></div>
```

## Ajax Hello World

Clicking the link below will use XHR to  
fetch the data and then show the  
result in the box below.

[Make an ajax request for data](#)



```
var helloArea = document.getElementById("helloArea");  
helloArea.innerHTML=rootNode.firstChild.data;
```

```
<h2>Ajax Hello World</h2>
```

```
<p>Clicking the link below will use XHR to fetch the data and  
then show the result in the box below.</p>
```

```
<span class="ajaxlink" onclick="makeRequest('response.jsp')">  
Make an ajax request for data  
</span>
```

```
<div id="helloArea"></div>
```

## Ajax Hello World

Clicking the link below will use XHR to  
fetch the data and then show the  
result in the box below.

[Make an ajax request for data](#)

This data was brought to you by  
Ajax!

```
var helloArea = document.getElementById("helloArea");  
helloArea.innerHTML=rootNode.firstChild.data;
```

```
...
<script type="text/javascript">
YAHOO.example.DDApp = function() {
    var dd;
    return {
        init: function() {
            var dd = new YAHOO.util.DD("dragDiv");
        }
    }
} ();
YAHOO.util.Event.addListener(window, "load",
YAHOO.example.DDApp.init);
</script>

<style type="text/css">
#dragDiv {
    background:url(images/macosexlogo.gif) 0 0 no-repeat;
    height:100px;
    width:70px;
}
</style>
</head>

<body>
<h2>Drag and Drop</h2>
<p>The Mac logo is draggable</p>

<div id="dragDiv"></div>

</body>
...
```

## Drag and Drop

The Mac logo is draggable



```

<html>
<head>
<style>
#anim { background:#ccc;width:10px;height:20px;font-size:10%;}
</style>
<script type="text/javascript">
YAHOO.namespace('example.anim');
YAHOO.example.anim.init = function() {
    var myAnim = new YAHOO.util.Anim('anim', {
        width: {to: 200},
        height: {to: 150},
        fontSize: {from: 20, to: 120, unit: '%'},
        opacity: {from: 0.25, to: 1.0 }},
        1,
        YAHOO.util.Easing.easeOut);

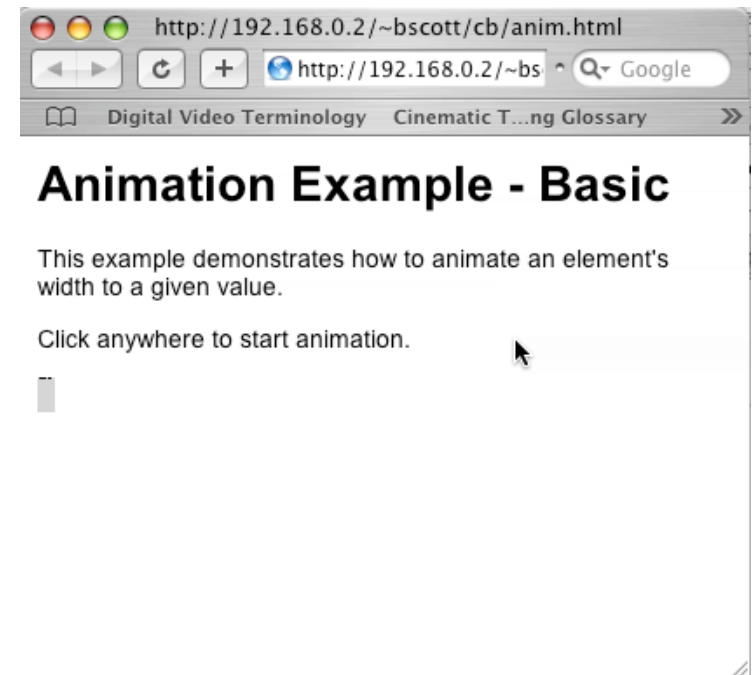
    var animate = function(e) {
        myAnim.animate();
        return false;
    }
    YAHOO.util.Event.addListener(document, 'click',
                                animate);
}
YAHOO.util.Event.addListener(window, 'load',
                              YAHOO.example.anim.init);

</script>
</head>
<body>
<h1>Animation Example - Basic</h1>
<p>This example demonstrates how to animate
an element's width to a given value.</p>
<p>Click anywhere to start animation.</p>

<div id="anim">Lorem ipsum dolor</div>

</body>
</html>

```



# Keeping it Clean

- Separate presentation style from content with CSS
  - Supports degradability
  - Supports accessibility
  - Simplifies maintenance
- <http://www.mezzoblue.com/css/cribsheet/>

- Avoid these elements:
  - b, big, hr, i, small, sub, sup, tt
  - basefont, center, dir, font, isindex, menu, s, strike, u, tfoot
  - br is ok for content breaks; not layout
- Make your HTML meaningful
  - List structures as ul, li
  - Tree structures as nested ul, li
  - Containers as div
- Use css selectors (contextual)
  - Reduces the number of classes
  - Avoid inline styles
  -

# Map Mashup Example

- Using Maps API to populate a search result from local search



**YAHOO! TEACHERS**

Home Programs Teacher Tools Community

94117 Search

teachers network

1 William De Avila Elementary School 0 teachers

2 Erikson School 0 teachers

3 Urban School of San Francisco 0 teachers

4 I Have A Dream Foundation 0 teachers

5 McKinley Elementary School 0 teachers

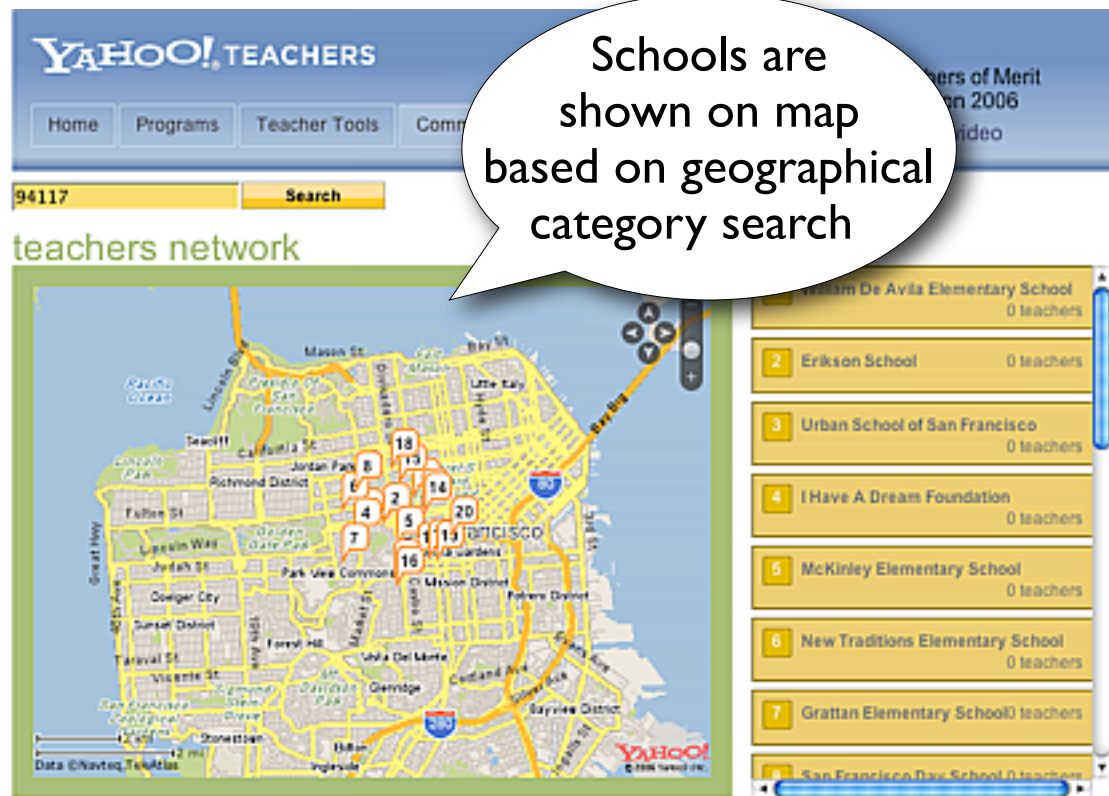
6 New Traditions Elementary School 0 teachers

7 Grattan Elementary School 0 teachers

8 San Francisco Day School 0 teachers

# Map Mashup Example

- Using Maps API to populate a search result from local search



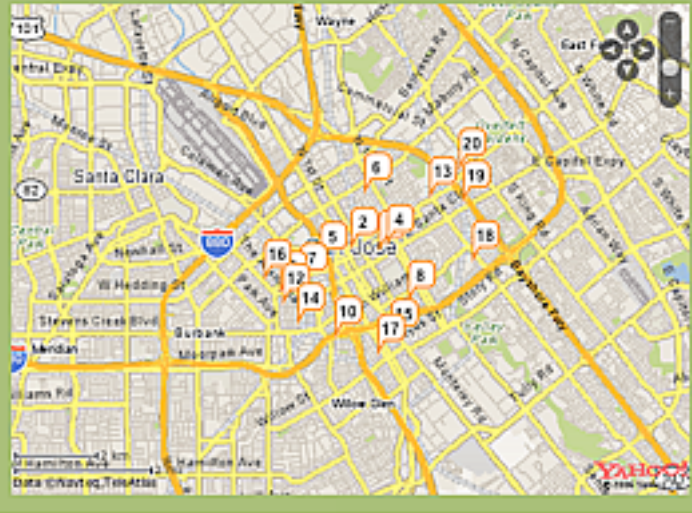
# Maps Mashup

**YAHOO! TEACHERS**

[Home](#) [Programs](#) [Teacher Tools](#) [Community](#)

  **Yahoo! Teachers of Merit Summer Session 2006**  
[Watch the video](#)

**teachers network**



- 1 Action Day Primary Plus 0 teachers
- 2 Bright Minds Consultant-Activities4kids 0 teachers
- 3 Horace Mann Elementary School 0 teachers
- 4 St Patrick Elementary School 0 teachers
- 5 Private Educational Network 0 teachers
- 6 Grant Elementary School 0 teachers
- 7 American Indian Education Center 0 teachers

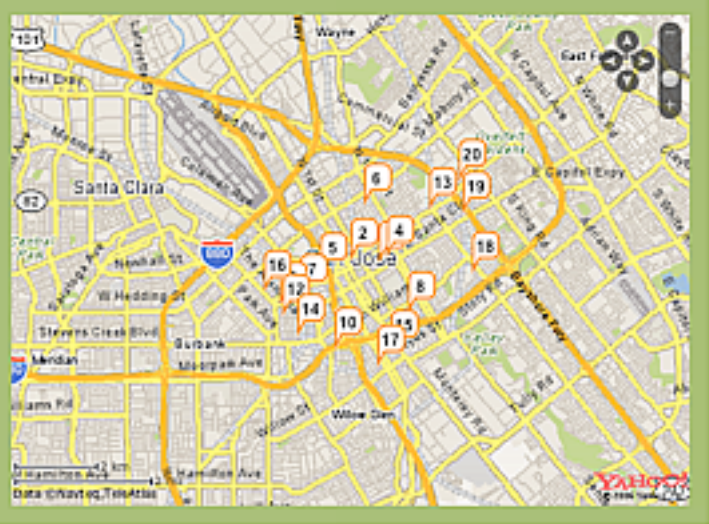
# Maps Mashup

**YAHOO! TEACHERS**

Home Programs Teacher Tools Community

San Jose, ca Search

teachers network



1 Action Day Primary Plus 0 teachers

2 Bright Minds Consultant-Activities4kids 0 teachers

3 Horace Mann Elementary School 0 teachers

4 St Patrick Elementary School 0 teachers

5 Private Educational Network 0 teachers

6 Grant Elementary School 0 teachers

7 American Indian Education Center 0 teachers

<div>

<input id="searchInput" type="text">

<button id="searchButton" class="ygbt">Search

</div>

# Maps Mashup

The screenshot shows the Yahoo! Teachers website interface. At the top, there's a navigation bar with links for Home, Programs, Teacher Tools, and Community. A search bar is present with the text "San Jose, ca" and a "Search" button. Below the search bar, the text "teachers network" is displayed. The main content area features a map of San Jose, CA, with various locations marked by numbered red pins. To the right of the map, there is a list of schools and their teacher counts:

- 1 Action Day Primary Plus 0 teachers
- 2 Bright Minds Consultant-Activities4kids 0 teachers
- 3 Horace Mann Elementary School 0 teachers
- 4 St Patrick Elementary School 0 teachers
- 5 Private Educational Network 0 teachers
- 6 Grant Elementary School 0 teachers
- 7 American Indian Education Center 0 teachers

```
<div>  
    <input id="searchInput" type="text">  
    <button id="searchButton" class="ygbt">Search  
</div>
```

```
<div class="gridCol4 map">  
    <div id="map-container"></div>  
</div>
```

# Maps Mashup



```
<div>  
    <input id="searchInput" type="text">  
    <button id="searchButton" class="ygbt">Search  
</div>
```

```
<div class="gridCol4 map">  
    <div id="map-container"></div>  
</div>
```

Map created, events set up  
to update map, search event  
configured

```
schoolMap.ymap = new YMap(document.getElementById('map-container'));  
schoolMap.ymap.drawZoomAndCenter("94117", schoolMap.zoomLevel);  
// map event captures  
YEvent.Capture(schoolMap.ymap, EventsList.changeZoom, schoolMap.updateMap);  
YEvent.Capture(schoolMap.ymap, EventsList.endPan, schoolMap.updateMap);  
YEvent.Capture(schoolMap.ymap, EventsList.endAutoPan, schoolMap.updateMap);  
YEvent.Capture(schoolMap.ymap, EventsList.endMapDraw, schoolMap.updateMap);  
  
schoolMap.ymap.disableKeyControls();  
schoolMap.schoolList = new YAHOO.teacher_net.SchoolList('school-list');  
YAHOO.util.Event.addListener("searchInput", 'keypress', schoolMap.searchWithEnterKey);  
YAHOO.util.Event.addListener("searchButton", 'click', schoolMap.searchLocation);
```



## Making Request for Local Search Via Connection Manager

```
fetchSchools: function() {  
    var centerLatLon = this.ymap.getCenterLatLon();  
    var unitsPerPixel = this.ymap.getUnitsPerPixel();  
    var outerRadius = this.ymap.getOuterRadius();  
  
    var latitude = centerLatLon.Lat;  
    var longitude = centerLatLon.Lon;  
    var radius = outerRadius * unitsPerPixel.miles;  
  
    // Run through a simple php page proxy to get the data outside yahoo domain.  
    var sUrl = "ajax/ajaxProxy.php?appid="+this.appid+  
        "&query="+this.query+  
        "&category="+this.category+  
        "&latitude="+latitude+  
        "&longitude="+longitude+  
        "&radius="+radius+  
        "&results="+this.results+  
        "&sort="+this.sort+  
        "&output=json";  
  
    // Start the ajax transaction.  
    var request = YAHOO.util.Connect.asyncRequest('GET', sUrl, {  
        success:this.buildMarkers,  
        failure:this.handleFailure,  
        scope:this  
    }, null);  
},
```

## Making Request for Local Search Via Connection Manager

```
fetchSchools: function() {  
    var centerLatLon = this._centerLatLon();  
    var unitsPerPixel = this._unitsPerPixel();  
    var outerRadius = this._outerRadius();  
  
    var latitude = centerLatLon.Lat;  
    var longitude = centerLatLon.Lon;  
    var radius = outerRadius * unitsPerPixel.miles;  
  
    // Run through a simple php page proxy to get the data outside yahoo domain.  
    var sUrl = "ajax/ajaxProxy.php?appid="+this.appid+  
        "&query="+this.query+  
        "&category="+this.category+  
        "&latitude="+latitude+  
        "&longitude="+longitude+  
        "&radius="+radius+  
        "&results="+this.results+  
        "&sort="+this.sort+  
        "&output=json";  
  
    // Start the ajax transaction.  
    var request = YAHOO.util.Connect.asyncRequest('GET', sUrl, {  
        success:this.buildMarkers,  
        failure:this.handleFailure,  
        scope:this  
    }, null);  
},
```

**Called by Search, Update**

## Making Request for Local Search Via Connection Manager

```
fetchSchools: function() {  
    var centerLatLon = this.getCenterLatLon();  
    var unitsPerPixel = this.getUnitsPerPixel();  
    var outerRadius = this.getOuterRadius();  
  
    var latitude = centerLatLon.Lat;  
    var longitude = centerLatLon.Lon;  
    var radius = outerRadius * unitsPerPixel.miles;  
  
    // Run through a simple php page proxy to get the data outside yahoo domain.  
    var sUrl = "ajax/ajaxProxy.php?appid="+this.appid+  
        "&query="+this.query+  
        "&category="+this.category+  
        "&latitude="+latitude+  
        "&longitude="+longitude+  
        "&radius="+radius+  
        "&results="+this.results+  
        "&sort="+this.sort+  
        "&output=json";  
  
    // Start the ajax transaction.  
    var request = YAHOO.util.Connect.asyncRequest('GET', sUrl, {  
        success:this.buildMarkers,  
        failure:this.handleFailure,  
        scope:this  
    }, null);  
},
```

**Called by  
Search, Update**

**Create URL  
for local search API.  
Returns JSON.**

## Making Request for Local Search Via Connection Manager

```
fetchSchools: function() {  
    var centerLatLon = this.getCenterLatLon();  
    var unitsPerPixel = this.getUnitsPerPixel();  
    var outerRadius = this.getOuterRadius();  
  
    var latitude = centerLatLon.Lat;  
    var longitude = centerLatLon.Lon;  
    var radius = outerRadius * unitsPerPixel.miles;  
  
    // Run through a simple php page proxy to get the data outside yahoo domain.  
    var sUrl = "ajax/ajaxProxy.php?appid="+this.appid+  
        "&query="+this.query+  
        "&category="+this.category+  
        "&latitude="+latitude+  
        "&longitude="+longitude+  
        "&radius="+radius+  
        "&results="+this.results+  
        "&sort="+this.sort+  
        "&output=json";  
  
    // Start the ajax transaction.  
    var request = YAHOO.util.Connect.asyncRequest('GET', sUrl, {  
        success: this.buildMarkers,  
        failure: this.handleFailure,  
        scope: this  
    }, null);  
},
```

**Called by  
Search, Update**

**Create URL  
for local search API.  
Returns JSON.**

**Ajax call via YUI  
Connection Manager. Calls  
buildMarkers()**

```
{"ResultSet":{
  "totalResultsAvailable":"207","totalResultsReturned":"20","firstResultPosition":"1","ResultSetMapUrl":"http://local.yahoo.com/mapview?stx=school&radius=4.7591645003016&ed=06LvHa131DwCvYm93rvCDpEViPaxw2YYIc_1eQh
  "Result":[

    {"id":"21358647","Title":"William De Avila Elementary School","Address":"1351 Haight St","City":"San Francisco","State":"CA","Phone":"(415) 241-6325","Latitude":"37.770162","Longitude":"-122.444543","Rating":{
      "AverageRating":"1","TotalRatings":"1","TotalReviews":"0","LastReviewDate":"","LastReviewIntro":""},"Distance":"0.12","Url":"http://local.yahoo.com/details?id=21358647&stx=school&csz=San+Francisco+CA&ed=pcDSr6160SztFnD2q5vz7zFoy7Vvdme2t2cipDu09HUbifjdiG8NPxnRQKJe78oS0anj0Jgp","ClickUrl":"http://local.yahoo.com/details?id=21358647&stx=school&csz=San+Francisco+CA&ed=pcDSr6160SztFnD2q5vz7zFoy7Vvdme2t2cipDu09HUbifjdiG8NPxnRQKJe78oS0anj0Jgp","MapUrl":"http://maps.yahoo.com/maps_result?name=William+De+Avila+Elementary+School&desc=4152416325&csz=San+Francisco+CA&qty=9&cs=9&ed=pcDSr6160SztFnD2q5vz7zFoy7Vvdme2t2cipDu09HUbifjdiG8NPxnRQKJe78oS0anj0Jgp&gid1=21358647","BusinessUrl":"http://sfusd.edu/", "BusinessClickUrl":"http://sfusd.edu/", "Categories":{"Category":
      [{"id":"96928445","content":"Elementary Schools"}, {"id":"96928448","content":"High Schools"}, {"id":"96928449","content":"School Districts"}]}}],
```

MORE RESULTS FOLLOW...

```
{
  "ResultSet": {
    "totalResultsAvailable": "207",
    "totalResultsReturned": "20",
    "firstResultPosition": "1",
    "ResultSetMapUrl": "http://local.yahoo.com/mapview?stx=school&radius=4.7591645003016&ed=06LvHa131DwCvYm93rvCDpEViPaxw2YYIc_1eQh",
    "Result": [
      {
        "id": "21358647",
        "Title": "William De Avila Elementary School",
        "Address": "1351 Haight St",
        "City": "San Francisco",
        "State": "CA",
        "Phone": "(415) 241-6325",
        "Latitude": "37.770162",
        "Longitude": "-122.444543",
        "Rating": {
          "AverageRating": "1",
          "TotalRatings": "1",
          "TotalReviews": "0",
          "LastReviewDate": "",
          "LastReviewIntro": ""
        },
        "Distance": "0.12",
        "Url": "http://local.yahoo.com/details?id=21358647&stx=school&csz=San+Francisco+CA&ed=pcDSr6160SztFnD2q5vz7zFoy7Vvdme2t2cipDu09HUbifjdiG8NPxnRQKJe78oS0anj0Jgp",
        "ClickUrl": "http://local.yahoo.com/details?id=21358647&stx=school&csz=San+Francisco+CA&ed=pcDSr6160SztFnD2q5vz7zFoy7Vvdme2t2cipDu09HUbifjdiG8NPxnRQKJe78oS0anj0Jgp",
        "MapUrl": "http://maps.yahoo.com/maps_result?name=William+De+Avila+Elementary+School&desc=4152416325&csz=San+Francisco+CA&qty=9&cs=9&ed=pcDSr6160SztFnD2q5vz7zFoy7Vvdme2t2cipDu09HUbifjdiG8NPxnRQKJe78oS0anj0Jgp&gid1=21358647",
        "businessUrl": "http://sfusd.edu/",
        "BusinessClickUrl": "http://sfusd.edu/",
        "Categories": {
          "Category": [
            {
              "id": "96928445",
              "content": "Elementary Schools"
            },
            {
              "id": "96928448",
              "content": "High Schools"
            },
            {
              "id": "96928449",
              "content": "School Districts"
            }
          ]
        }
      }
    ]
  }
}
```

MORE RESULTS FOLLOW...

Local Search  
Response in JSON

## Making Request for Local Search Via Connection Manager

```
buildMarkers: function(o) {
    var JSONObject = eval('(' + o.responseText + ')');
    var totalResults = JSONObject.ResultSet.totalResultsReturned;

    for (var i = 0; i < JSONObject.ResultSet.totalResultsReturned; i++) {
        var school = JSONObject.ResultSet.Result[i];
        var markerLoc = new YGeoPoint(school.Latitude, school.Longitude);

        var myImage = new YImage();
        myImage.src = 'http://us.i1.yimg.com/us.yimg.com/i/us/map/gr/map_mrkr_orng.gif';
        myImage.size = new YSize(21,32);
        myImage.offsetSmartWindow = new YCoordPoint(0,0);
        var marker = new YMarker(markerLoc, myImage);
        marker.addLabel('<div style="padding-top:4px;">' + (i+1) + '</div>');
        addopenMarkerWinListener(marker, school.id);

        this.ymap.addOverlay(marker);

        this.markerInfo[school.id] = {marker:marker, school:school};
        addOpenMapItemListener(marker, school.id);
    }
}
```

## Making Request for Local Search Via Connection Manager

```
buildMarkers: function(o) {  
    var JSONObject = eval('(' + o.responseText + ')');  
    var totalResults = JSONObject.ResultSet.totalResultsReturned;  
  
    for (var i = 0; i < JSONObject.ResultSet.totalResultsReturned; i++)  
        var school = JSONObject.ResultSet.Result[i];  
        var markerLoc = new YGeoPoint(school.Latitude, school.Longitude);  
  
        var myImage = new YImage();  
        myImage.src = 'http://us.i1.yimg.com/us.yimg.com/i/us/map/gr/map_mrkr_orng.gif';  
        myImage.size = new YSize(21,32);  
        myImage.offsetSmartWindow = new YCoordPoint(0,0);  
        var marker = new YMarker(markerLoc, myImage);  
        marker.addLabel('<div style="padding-top:4px;">' + (i+1) + '</div>');  
        addopenMarkerWinListener(marker, school.id);  
  
        this.ymap.addOverlay(marker);  
  
        this.markerInfo[school.id] = {marker:marker, school:school};  
        addOpenMapItemListener(marker, school.id);  
    }  
}
```

Convert  
JSON response to  
JavaScript object

## Making Request for Local Search Via Connection Manager

```
buildMarkers: function(o) {  
    var JSONObject = eval('(' + o.responseText + ')');  
    var totalResults = JSONObject.ResultSet.totalResultsReturned;  
  
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        myImage.offsetSmartWindow = new YCoordPoint(0,0);  
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        this.markerInfo[school.id] = {marker:marker, school:school};  
        addOpenMapItemListener(marker, school.id);  
    }  
}
```

Convert  
JSON response to  
JavaScript object

For each search result item,  
create map markers, etc.

# Making Request for Local Search Via Connection Manager

```
buildMarkers: function(o) {  
    var JSONObject = eval('(' + o.responseText + ')');  
    var totalResults = JSONObject.ResultSet.totalResultsReturned;  
  
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        myImage.src = 'http://us.i1.yimg.com/us.yimg.com/i/us/map/gr/map_mrkr_orng.gif';  
        myImage.size = new YSize(21,32);  
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        var marker = new YMarker(markerLoc, myImage);  
        marker.addLabel('<div style="padding-top:4px;">' + (i+1) + '</div>');  
        addOpenMarkerWinListener(marker, school.id);  
  
        this.ymap.addOverlay(marker);  
  
        this.markerInfo[school.id] = {marker:marker, school:school};  
        addOpenMapItemListener(marker, school.id);  
    }  
}
```

Convert  
JSON response to  
JavaScript object

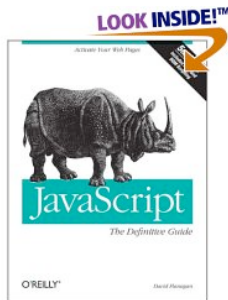
For each search result item,  
create map markers, etc.



- Jeremy Keith's Dom Scripting



- Definitive Guide JavaScript Fifth Edition



- Mastering CSS



# Developing for Ajax Advanced Topics

Problems and Challenges with Building Ajax Applications



Bill W. Scott, Y! Ajax Evangelist

---

[bscott@yahoo-inc.com](mailto:bscott@yahoo-inc.com)

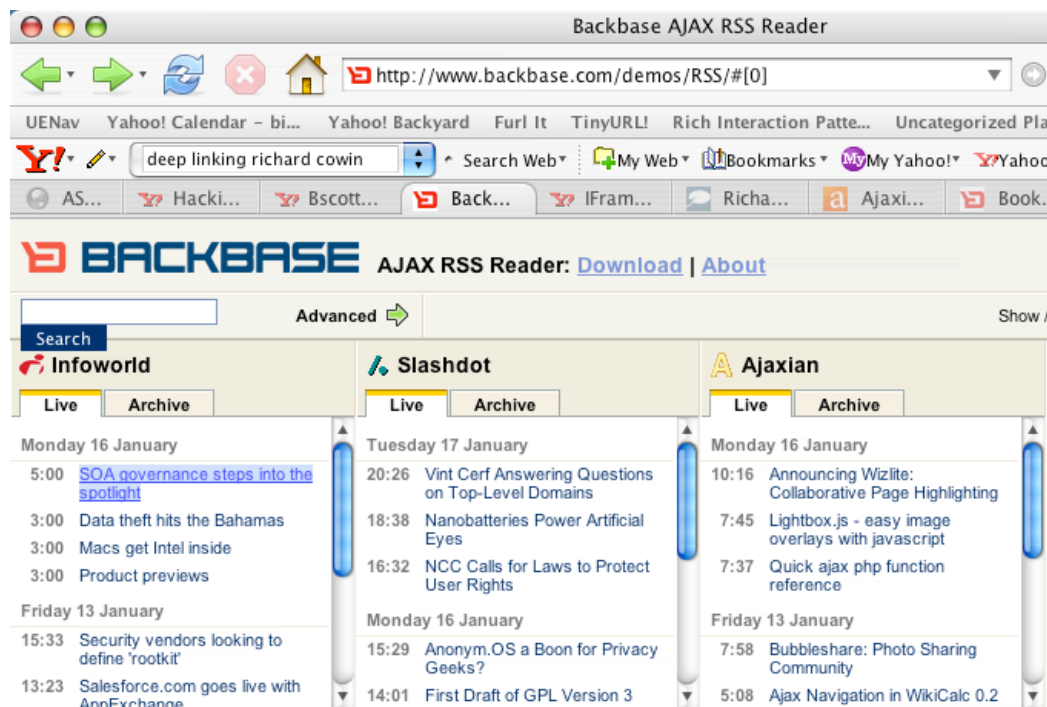
# How Ajax Changes Things

| <b>Classic Web</b>         | <b>Ajax/Web 2.0</b>  | <b>Problems/</b>                                                                                |
|----------------------------|----------------------|-------------------------------------------------------------------------------------------------|
| Page to page navigation    | Micro content        | Back button, SEO, bookmarking, accessibility, security                                          |
| URL/Link = User's location | Application state    | Back button, SEO, bookmarking, accessibility                                                    |
| Browser history            | Application history  | Back button, bookmarking, accessibility                                                         |
| Back button = Undo         | Is unpredictable     | Back button, bookmarking, accessibility                                                         |
| Little JavaScript          | More JavaScript      | Accessibility, degradability, security, memory, performance, debug, obsfucation, error handling |
| Document model             | Application model    | Back button, SEO, bookmarking, accessibility                                                    |
| Static content             | Dynamic content      | SEO, bookmarking, accessibility                                                                 |
| Course-grained events      | Micro states         | Back button                                                                                     |
| Synchronous                | Asynchronous         | Error handling                                                                                  |
| Browser chrome             | Application controls | Back button, bookmarking, accessibility                                                         |
| Page Services              | Web Services         | Security, XML vs. JSON                                                                          |

# Back Button

- Problem: Ajax application state changes, URL does not. No browser history of state changes/navigation
- What does the user expect?
  - Often confused with Undo
  - True context view changes should be part of history
    - Navigation tabs; but not content tabs?
    - Steps in a process
    - Tree selection when views change
  - Impact of tabbed browsers?

- URL hash, fragment identifier (`http://a.com#loc`) does not trigger a page reload
- Fragment identifier (string after '#') can be used to record state changes in the URL



- Yahoo! Maps Beta also uses this technique
- Bottom line: tricky to implement
  - Dojo, Backbase provide direct support
  - One approach:  
<http://www.contentwithstyle.co.uk/Articles/38/fixing-the-back-button-and-enabling-bookmarking-for-ajax-apps>
    - All links have fragment
    - Clicking link changes URL, not page
    - Timer monitors window.location.href & updates
- RSH - Really Simple History.  
<http://www.onjava.com/pub/a/onjava/2005/10/26/ajax-handling-bookmarks-and-back-button.html>

- Julien Lecomte has solution
  - Works on all A-Grade browsers except Safari 2.0.
  - However, it does work on WebKit nightly builds
  - We are working with Apple to ensure this technique will work with Safari in the future
- You can find information here:
  - [http://produce.yahoo.com/~jlecomte/browser\\_history/test.html](http://produce.yahoo.com/~jlecomte/browser_history/test.html)
  - [http://produce.yahoo.com/~jlecomte/browser\\_history/brwhist.js](http://produce.yahoo.com/~jlecomte/browser_history/brwhist.js)
  - [jlecomte@yahoo-inc.com](mailto:jlecomte@yahoo-inc.com)

# Bookmarking

- Since we have broken the history and URL paradigm, bookmarking become problematic
- What does the user expect?
  - Do they expect to bookmark application state? content viewed?
  - Desktop apps often support bookmarking. It is always content based.

- Allow the user to save a bookmark at an interesting moment in an Ajax application
- Perhaps dynamically generate a link for bookmarking
- The URL generated for the bookmark is sufficient to restore the state

- Google Maps
  - Link is generated on each new map address
  - Link contains URL parameters to return to the page

 [Print](#)  [Email](#)  [Link to this page](#)

- OpenRico LiveGrid

[http://richardcowin.typepad.com/blog/2005/07/there\\_has\\_been\\_.html](http://richardcowin.typepad.com/blog/2005/07/there_has_been_.html)

Listing movies

| #  | Title                                             | Genre  | Rating | Votes  | Year |
|----|---------------------------------------------------|--------|--------|--------|------|
| 1  | Mr and Mrs Smith                                  | action | 9.0    | 0      | 0    |
| 2  | Shichinin no samurai                              | Action | 9.0    | 31947  | 1954 |
| 3  | The Lord of the Rings: The Return of the King     | Action | 9.0    | 103911 | 2003 |
| 4  | Buono, y il brutto, il cattivo, Il                | Action | 9.0    | 30840  | 1966 |
| 5  | The Lord of the Rings: The Fellowship of the Ring | Action | 9.0    | 157984 | 2001 |
| 6  | Star Wars                                         | Action | 9.0    | 135001 | 1977 |
| 7  | The Lord of the Rings: The Two Towers             | Action | 9.0    | 115175 | 2002 |
| 8  | Star Wars: Episode V - The Empire Strikes Back    | Action | 9.0    | 104167 | 1980 |
| 9  | Raiders of the Lost Ark                           | Action | 9.0    | 94133  | 1981 |
| 10 | Apocalypse Now                                    | Action | 9.0    | 64552  | 1979 |

- OpenRico LiveGrid

[http://richardcowin.typepad.com/blog/2005/07/there\\_has\\_been\\_.html](http://richardcowin.typepad.com/blog/2005/07/there_has_been_.html)

Listing movies

| #  | Title                                             | Year |
|----|---------------------------------------------------|------|
| 1  | Mr and Mrs Smith                                  | 0    |
| 2  | Shichinin no samurai                              | 1954 |
| 3  | The Lord of the Rings: T                          | 2003 |
| 4  | Buono, y il brutto, il cattivo, Il                | 1966 |
| 5  | The Lord of the Rings: The Fellowship of the Ring | 2001 |
| 6  | Star Wars                                         | 1977 |
| 7  | The Lord of the Rings: The Two Towers             | 2002 |
| 8  | Star Wars: Episode V - The Empire Strikes Back    | 1980 |
| 9  | Raiders of the Lost Ark                           | 1981 |
| 10 | Apocalypse Now                                    | 1979 |

<http://openrico.org/rico/livegrid.page?>

[data\\_grid\\_index=60&data\\_grid\\_sort\\_col=rating&data\\_grid\\_sort\\_dir=ASC](http://openrico.org/rico/livegrid.page?data_grid_index=60&data_grid_sort_col=rating&data_grid_sort_dir=ASC)

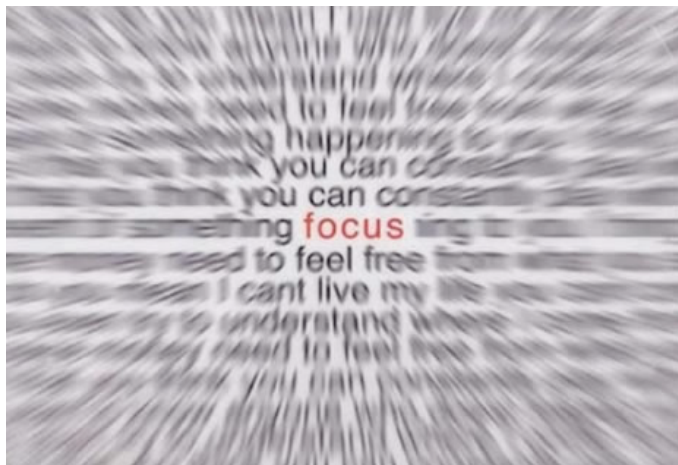
# Search Engine Optimization

- With Ajax the content may not be statically available for search engine crawlers
- Provide alternate URLs (href, dynamic onclick gen)
- Strive for “addressable URLs”
- Accessibility of content & proper structure get you a long way toward SEO
- Meta Data for SEO is different than for assistive technology

source: backbase.com

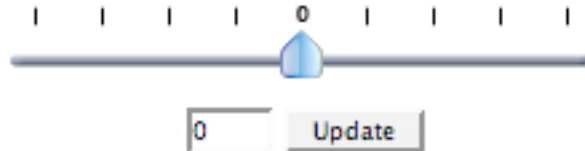


# Accessibility



| <b>DHTML Provides</b>                                  | <b>Accessibility Expects</b> | <b>Problem</b>                                                                                                                                                                                         |
|--------------------------------------------------------|------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| JavaScript enabled markup, new user interface controls | Simple markup                | Markup has more meaning than expected. How does the assistive technology understand this is a tree control? How does it understand the state of a control?                                             |
| Dynamic pages & content                                | Fairly static pages          | How do I announce dynamic content?                                                                                                                                                                     |
| Weak support for keyboard navigation                   | Keyboard navigation          | Sight-impaired users will not be using rich interactions; they will use the keyboard (or another device that simulates the keyboard)<br>But how to tab key, arrow key, select items with the keyboard? |

- Slider Example
  - Keyboard navigation (arrow keys)
  - Type in value



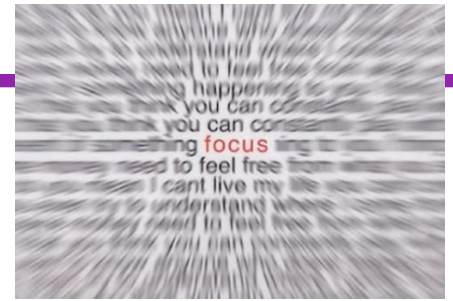


- IBM/Mozilla Accessible DHTML API/Spec
  - Direct support for keyboard traversal
    - Supports tab key to a container, arrow keys to navigate inside the container and enter key to select item
    - Setting tabindex=-1 allows focus to be set on a object without it being in the tab order
  - A way to add metadata to HTML markup for assistive technologies to understand:
    - Widget roles, properties, values and events
  - Working with assistive technology vendors to make them aware of this API (funded development)

<http://www.mozilla.org/access/>

[http://developer.mozilla.org/en/docs/Accessible\\_DHTML](http://developer.mozilla.org/en/docs/Accessible_DHTML)

- Simple, set it!
- Especially important for low visibility users that employ screen magnifiers
- But important for small devices as well





- Roles

```
<span tabindex="0" xhtml2:role="wairole:checkbox"
  property:checked="true"
  onkeydown="return checkBoxEvent(event);"
  onclick="return checkBoxEvent(event);">
```

Any checkbox label

```
</span>
```

- Provides clues to assistive technologies

- Don't be cute, be clear



# Progressive Enhancement

- Degradability - Managing the user experience as you move down in device/browser capability
- At Yahoo! we grade the browser by experience we will provide (A, B, X grade)
  - A-grade experience (majority of our users; greatest visual fidelity and richest interactions)
  - B-grade experience (almost A-grade, but either they are on bleeding edge, low adoption or low economic value). Not considered in development or testing
  - X-grade experience (baseline of support; content but little style or interaction). Crawlers and old browsers get this experience.

# Graded Browser Support @ Yahoo!

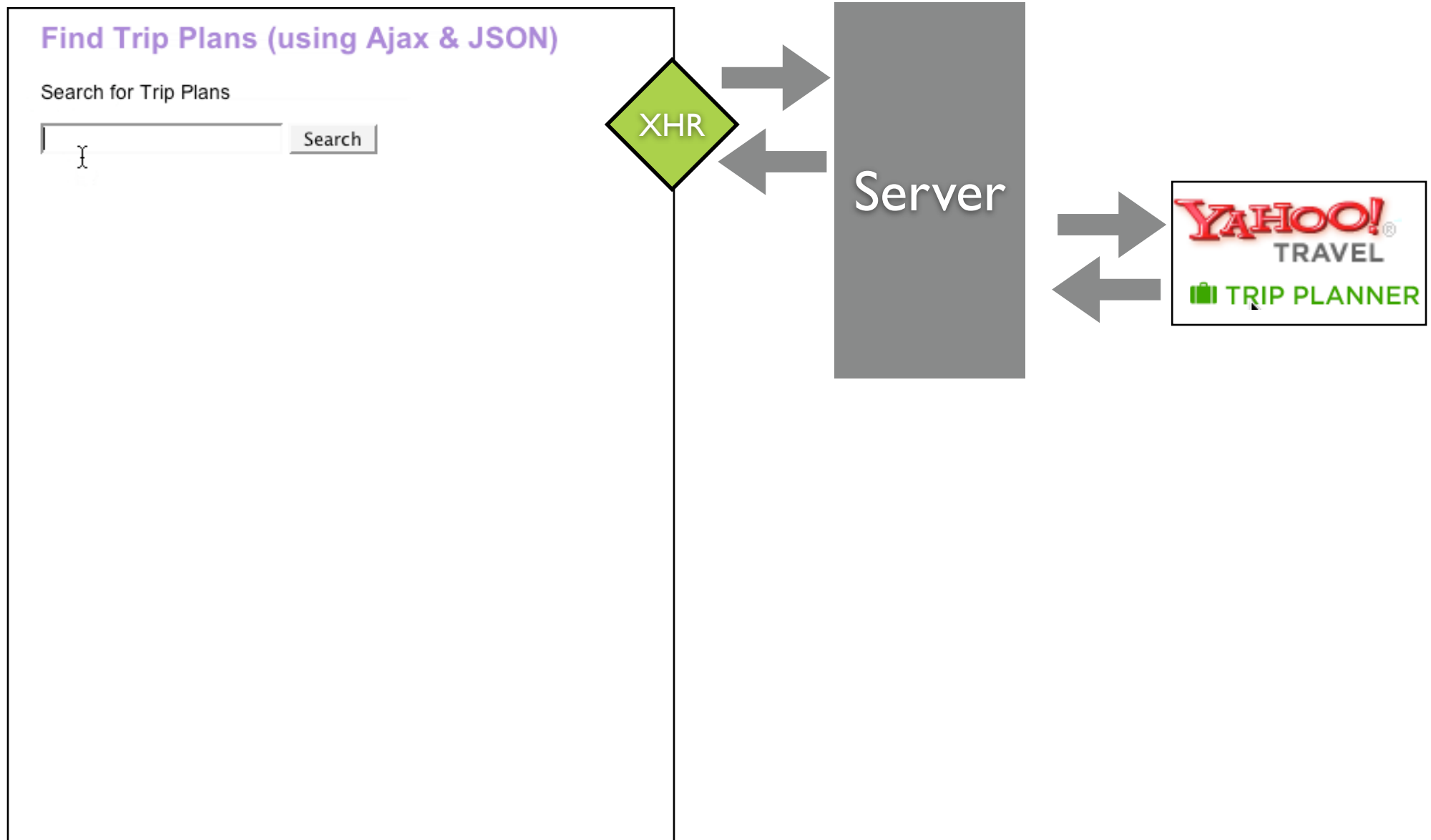
|                       | Win 98  | Win 2000 | Win XP  | Mac 10.0 | Mac 10.2 | Mac 10.3 | Mac 10.3.x | Mac 10.4 |
|-----------------------|---------|----------|---------|----------|----------|----------|------------|----------|
| <b>IE 7.0</b>         | n/a     | n/a      | A-grade | n/a      | n/a      | n/a      | n/a        | n/a      |
| <b>IE 6.0</b>         | A-grade | A-grade  | A-grade | n/a      | n/a      | n/a      | n/a        | n/a      |
| <b>IE 5.5</b>         | A-grade | A-grade  | n/a     | n/a      | n/a      | n/a      | n/a        | n/a      |
| <b>IE 5.0</b>         | C-grade | C-grade  | n/a     | C-grade  | C-grade  | C-grade  | C-grade    | C-grade  |
| <b>Netscape 8.0</b>   | X-grade | X-grade  | A-grade | n/a      | n/a      | n/a      | n/a        | n/a      |
| <b>Firefox 1.5</b>    | A-grade | A-grade  | A-grade | A-grade  | A-grade  | A-grade  | A-grade    | A-grade  |
| <b>Firefox 1.0.7</b>  | A-grade | A-grade  | A-grade | A-grade  | A-grade  | A-grade  | A-grade    | A-grade  |
| <b>Mozilla 1.7.12</b> | X-grade | X-grade  | A-grade | X-grade  | X-grade  | X-grade  | X-grade    | X-grade  |
| <b>Opera 8.5</b>      | X-grade | X-grade  | A-grade | C-grade  | C-grade  | C-grade  | X-grade    | X-grade  |
| <b>Safari 1.0</b>     | n/a     | n/a      | n/a     | X-grade  | n/a      | n/a      | n/a        | n/a      |
| <b>Safari 1.1</b>     | n/a     | n/a      | n/a     | X-grade  | X-grade  | n/a      | n/a        | n/a      |
| <b>Safari 1.2</b>     | n/a     | n/a      | n/a     | X-grade  | X-grade  | X-grade  | n/a        | n/a      |
| <b>Safari 1.3</b>     | n/a     | n/a      | n/a     | n/a      | n/a      | X-grade  | A-grade    | n/a      |
| <b>Safari 2.0</b>     | n/a     | n/a      | n/a     | n/a      | n/a      | n/a      | n/a        | A-grade  |

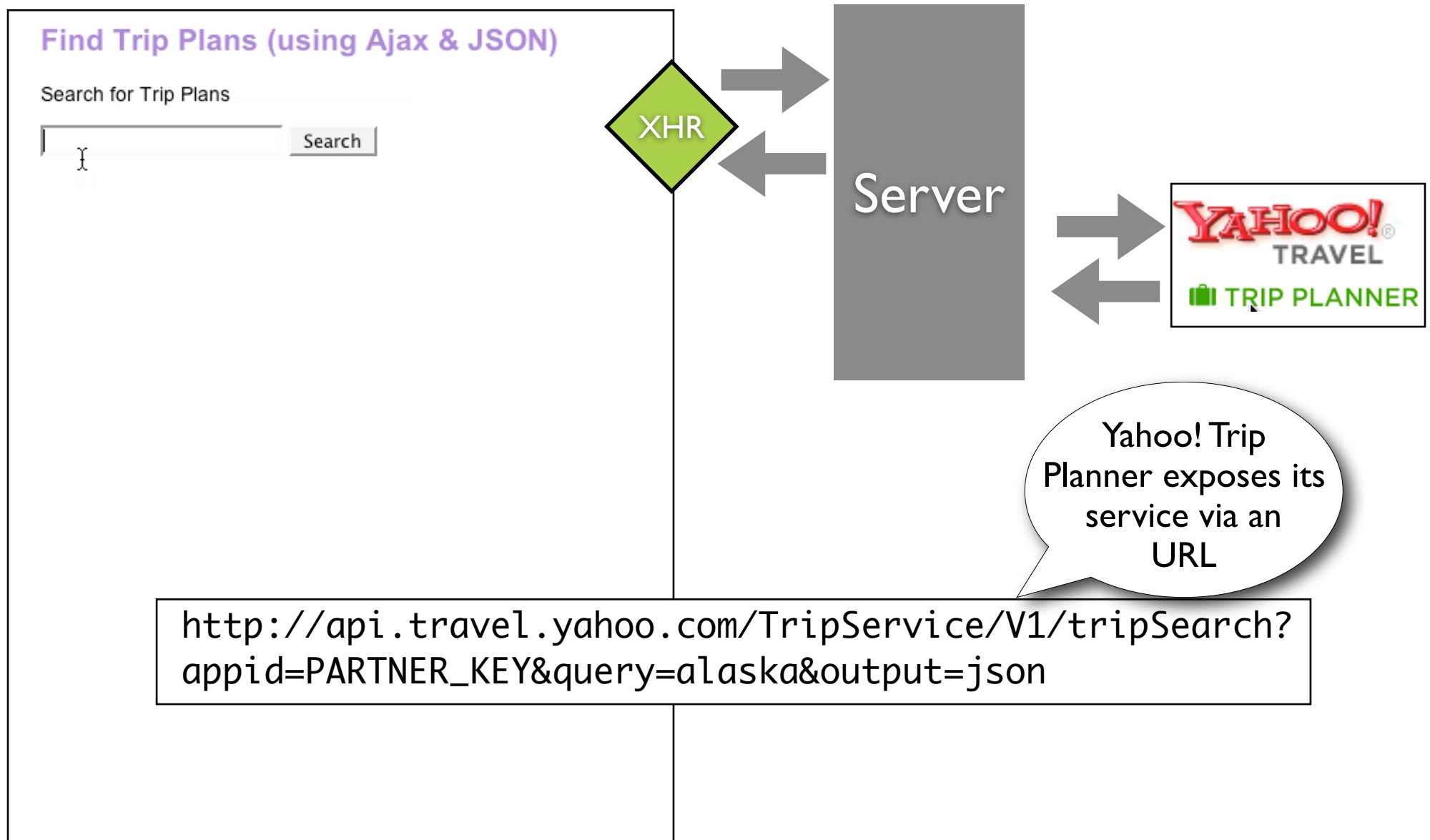


- Pre-emptive nag bar
- Semantic Markup
  - What's good for accessibility is good for degradability
- Design Issues
  - What is the experience for C-grade browsers?
  - What is the experience for non-browsers?

# Web Services

- Web 2.0 - Web as a Platform. Lots of web services!
-  **YAHOO! DEVELOPER NETWORK**
  - del.icio.us, Finance, flickr, HotJobs, Maps, Merchant Solutions, Music, Design Patterns, RSS Feeds, Search, Search Marketing, Shopping, Travel, Traffic, upcoming.org, UI library, weather, webjay, widgets, JS Developer Center, PHP Developer Center, etc.
-  **Google Web APIs (beta)**
  - maps, search, desktop, sitemaps, adwords, finance, calendar





# Security: Same Site Rule

- The domain of the URL request destination must be same as one that serves up page containing script
- Why? XHR requests to a different site would carry cookies. Cookies would spoof authentication.
- Solutions
  - Proxies
  - `<script>` hack
  - Other remote scripting tricks
  - XMLHttpRequest (coming)

# Cross Site Scripting

- Script Hack
  - Takes advantage of most web services employ GET
  - `<script>` tags can be generated dynamically
  - The `<script>` tag can point to any domain
  - Web services can return JSON
  - JSON can be returned to a callback

# Gobbler Example

needs to be careful. There are also reports of crocodiles inhabiting the area, though this has not been substantiated. The water from Chunchi flows down to meet Cauvery river at Sangam, a distance of about 70 kms from Bangalore.

- **Muthyala Maduvu** is a picnic spot about 44 km (27 mi) from Bangalore, has an enchanting waterfall and a small temple.
- **Kokkare Bellur** - a village famous for its rare birds
- **Savana Durga** - a monolithic rock situated at around 70 kms from Bangalore
- **Mekedatu (Goats Leap)** is a place where the waters of the Cauvery river are squeezed through a narrow ravine. It is located in Bangalore Rural, about 98 km (61 mi) from Bangalore City.
- **Ranganthittu** - A bird sanctuary and crocodile farm en route to Mysore
- **Mysore** - famous for its palace and sandalwood, Mysore is an elegant city and popular tourist center.
- **Nandi Hills** - 60 km (37 mi) from Bangalore is a beautiful hill station.
- **Shivanasamudram** - site of waterfalls
- **Shivaganga** - 56 Km from Bangalore and is good trekking site.
- **Srirangapatna** - a former fortress capital of the region controlled by Hoysala, Vijayanagara and finally on Tipu Sultan.
- **Supa Dam** Canoeing on Supa Reservoir. This dam is located close to Bangalore.
- **Tirupati** - The hilltop abode of Lord Venkateshwara also known as Balaji.
- **Yelagiri Hills** - a peaceful hill station in Tamil Nadu, 160 km (99 mi) from Bangalore.
- **Bannerghatta National Park** is 21 km (13 mi) from Bangalore. This 100 km<sup>2</sup> national park consists mostly of dense forest and scrub land, and is home to wild animals like lion, leopard, wild boar as well as being an important corridor for elephants migrating between the eastern and western ghats. Other attractions here are a crocodile farm, serpentarium and a newly added butterfly park. In addition, a portion of the park is used as a sanctuary for wild rescued animals.
- **Chamrajsagar Reservoir** is 35 km (22 mi) from Bangalore and is an excellent picnic spot near the river Arakavati.
- **Hesaraghatta Lake** is 29 km (18 km) from Bangalore with a beautiful climate. It is a delightful artificial lake spread over 405 ha (1,000 acre) and provides facilities for sailing. A livestock breeding and poultry center have been established as a part of a Indo-Danish project.

and far away sites (more than a 90 minute drive) can be placed in their specific district articles.

Please help sort them out if you are familiar with this region.

{{(2)}}}

**Y! GOBBLER**

New Project

Scratchpad

SCRATCHPAD

Drag & drop text, images or links here

PROJECT

Drag & drop text, images or links here

Bills #3 test projec...

PROJECT

Drag & drop text, images or links here

Swimming in the Bay ...

PROJECT



Shivaganga



```
jsonCall: function(id, url, callback) {  
    var hd = document.getElementsByTagName("head")[0];  
    var js = YAHOO.util.Dom.get(id);  
    if(js) {  
        hd.removeChild(js);  
    }  
    js = document.createElement("script");  
    js.setAttribute("id", id);  
    js.setAttribute("charset", "utf-8");  
    js.setAttribute("type", "text/javascript");  
    js.setAttribute("src", url+"&callback="+callback+"&noCacheIE=' + (new Date()).getTime());  
    hd.appendChild(js);  
}
```

```
var url = "http://p7.travel.scd.yahoo.com/elmo?  
_crumb=MLX0KSaclca&action=gobble&pid=230928&type=image&imgurl=http%3A//wikitravel.org/upload/en/thumb/  
c/c2/Shivaganga1.jpg/180px-Shivaganga1.jpg&title=Bangalore travel guide - Wikitravel&url=http://  
wikitravel.org/en/Bangalore";
```

```
YAHOO.gobbler.Util.jsonCall("yahoo-gobbler-addimg-req", addUrl, "YAHOO.elmo.addStatusCallback");
```

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    }  
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    js.setAttribute("id", id);  
    js.setAttribute("charset", "utf-8");  
    js.setAttribute("type", "text/javascript");  
    js.setAttribute("src", url+"&callback="+callback+"&noCacheIE=" + (new Date()).getTime());  
    hd.appendChild(js);  
}
```

Create a `<script>` tag dynamically

```
var url = "http://p7.travel.scd.yahoo.com/elmo?  
_crumb=MLXOKSaclca&action=gobble&pid=230928&type=image&imgurl=http%3A//wikitravel.org/upload/en/thumb/  
c/c2/Shivaganga1.jpg/180px-Shivaganga1.jpg&title=Bangalore travel guide - Wikitravel&url=http://  
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    js.setAttribute("type", "text/javascript");  
    js.setAttribute("src", url+"&callback="+callback+"&noCacheIE=" + (new Date()).getTime());  
    hd.appendChild(js);  
}
```

Create a `<script>` tag  
dynamically

Set SRC attribute to  
get the service called

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c/c2/Shivaganga1.jpg/180px-Shivaganga1.jpg&title=Bangalore travel guide - Wikitravel&url=http://  
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    hd.appendChild(js);  
}
```

Create a `<script>` tag dynamically

Set SRC attribute to get the service called

URL = the web service REST URL

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c/c2/Shivaganga1.jpg/180px-Shivaganga1.jpg&title=Bangalore travel guide - Wikitravel&url=http://  
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```

```
YAHOO.gobbler.Util.jsonCall("yahoo-gobbler-addimg-req", addUrl, "YAHOO.elmo.addStatusCallback");
```

Call it and give a callback for result

- I want to access multiple services (from different domains) without setting up a separate server (scalable, simpler to implement)
- Solution: Protocol that POSTs JSON text, gets response, parses the response into JavaScript value
  - No cookies sent
  - No other file formats accepted. Must be valid JS
  - JSON is safe JavaScript (data not functions)
  - Little or no error information provided to a miscreant
  - Accumulates random delays before trying again to frustrate denial of service attacks
  - Can support duplex!

- Another approach
  - iFrames are too restrictive.
  - Sometimes you want to sandbox JS but allow communication without exposing cookies, etc.
  - `<module>` tag proposed by Doug Crockford
- However, in HTML5 there is a way to do this with CrossDomain Messaging
  - <http://virtuelvis.com/archives/2005/12/cross-document-messaging>
  - <http://whatwg.org/specs/web-apps/current-work/#crossDocumentMessages>
  - Currently implemented in latest version of Opera 9

- Set up Sender

```
function sendMessage(val){  
    var receiver = document.getElementsByTagName("iframe")[0].contentDocument;  
    receiver.postMessage(val);  
}
```

- Handle event (message) in receiver

```
document.addEventListener('message',  
    function(ev) {  
        var output = document.getElementsByTagName("textarea")[0];  
        output.value += "Message from domain "+ev.domain+" and URI "+ev.uri+":\n";  
        output.value += ev.data+"\n\n";  
        parent = ev.source;  
        var d = new Date();  
        ev.source.postMessage("The document at "+location.href+" received your message at "+d);  
        setTimeout(delayedResponse,2500,ev.source);  
    }, false);
```

# Memory Management

- Hey, Internet Explorer is leaky!
  - Its memory garbage collector is the culprit
    - Uses reference counting; JS uses Mark & Sweep
    - Often closures are blamed
- Common problem that causes memory leaks
  - DOM <--> Application object reference each other
  - Event handlers left hanging around
- Tool for IE: Drip

# JavaScript Performance

- JavaScript requires common sense
  - Cache repeatedly accessed objects
  - Always use var for local variables
  - Use numbers for number and strings for strings
  - Avoid using eval() for accessing properties  
eval("obj."+propName) --> obj[propName]
  - Look to your loops
- And a few surprises
  - Build DOM trees downward
  - Use array.join for lengthy string concatenation

source: Adam Platti



# Performance

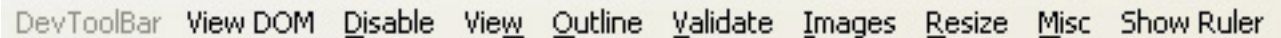
- Reduce Roundtrips
  - For YUI use the utilities.js file on akamai instead of individual js files
    - [http://us.js2.yimg.com/us.js.yimg.com/lib/common/utils/2/utilities\\_2.1.1.js](http://us.js2.yimg.com/us.js.yimg.com/lib/common/utils/2/utilities_2.1.1.js)
  - Not JavaScript, but use image sprites to reduce image transfers
    - <http://www.alistapart.com/articles/sprites>
- Use YSlow! and Steve Souder's Performance Tips



source: Adam Platti

# Debugging Tools

- Microsoft Script Editor
- Instant Source (IE Plugin)
- IE Dev Toolbar
- Venkman (Mozilla)
- Firebug (Mozilla)
- DOM Inspector (Mozilla)
- Web Developer Tools (Mozilla)
- Safari JavaScript Console
- JSLint

A screenshot of the Internet Explorer Developer Toolbar. It is a horizontal bar with a light beige background and a thin border. It contains several buttons with text labels: 'DevToolBar', 'View DOM', 'Disable', 'View', 'Outline', 'Validate', 'Images', 'Resize', 'Misc', and 'Show Ruler'. The text is in a small, sans-serif font.

## DHTML Load - Carousel

An array of images are randomly chosen on load and 'next' events, simulating loading data from within the client space.



Also see the [documentation](#)

Done



- Great new features
  - Profiling
  - Visualization of Box Model with direct editing
  - CSS inheritance clearly shown at runtime (strikethroughs)
  - Directly edit HTML & CSS at runtime
  - Hidden HTML is represented as slightly dimmed
  - Debug in separate window option

- Lint are syntax checkers and validators
- JavaScript needs lint
- <http://www.crockford.com/jslint/lint.html>
- Scans source file & looks for common syntax problems
  - Nice way to catch silly mistakes
  - Try it at: <http://jslint.com>

# Obsfucation or Minification

- JavaScript is easy to see with a Save or a <ctrl>-U
- JavaScript can increase page size & page load
  - Obsfucators mangle the code into unreadable form
  - Minifiers strip white space & comments
- Obsfucators go too far
  - Makes development way too hard
- Minification & compression do just enough
  - JSMin (<http://www.crockford.com/javascript/jsmin.html>)

# CSS Minification

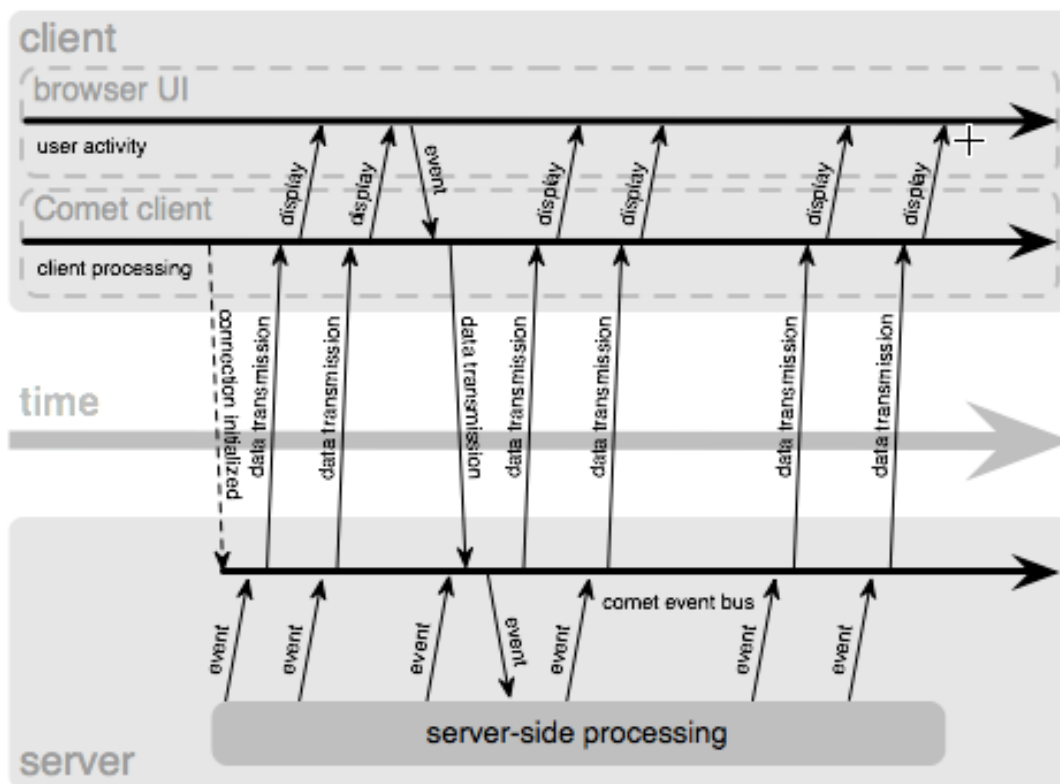
- Julien Lecomte has created a CSS minification solution that works across all browsers
  - <http://rideother.corp.yahoo.com/dev/cssmin/cssmin.php>
  - <http://rideother.corp.yahoo.com/dev/cssmin/sample.css>
  - yinst package coming (if not already available)

# Error Handling

- Asynchronous error handling
  - Keep design simple (do you need multiple requests going at once?)
  - Will increase implementation issues
- Normal error handling
  - Check for error codes ( $\neq 200$ )
  - Roll your own HTTP status error codes
- Minimize server-side errors with intentional validation (error prevention)

# Comet

- Can deliver data to client any time
- Delivered over single, previously opened connection
- Example applications
  - gmail's GTalk integration
  - Jot Live
  - Renkoo
  - Meebo



# What about Flash?

- Adobe Flash/JS Bridge ([finance.google.com](http://finance.google.com))
- Adobe Flex/Ajax Bridge (9.0)
- Flash sites ([maps.yahoo.com/beta](http://maps.yahoo.com/beta))
- Flex: 2.0 is serious environment (Flash 8.5; free)
- Laszlo: Generates either Flash or DHTML/Ajax
- Communication Bridge
- Storage Mechanism
- Event Extender
- Rich Media Extender (sound, video, streaming)



# Questions?